

LH 2.3 Multithreading

Intro:

Multithreading is the ability to do multiple things at once within the same application.

A thread - sometimes called an execution context. Thread is single sequential flow of control within program.
Threads are light weight.

A thread is easy to create & destroy

Every program has at least one thread

دعاؤں میں یاد رکھیں ... Rafia

//File Threeloop Test.java

```
public class ThreeloopTest {
```

Note:

```
public static void main (String args[]) {
```

Yaha 3 loops h agr to ye 3no ask sath aik time pr chly gy to multithreading hogi. or agr ye sequence sy apna kam kry gi to sequential boldin gy.

```
// First Loop
```

```
for (int i=1; i<=5; i++)
```

```
System.out.println ("first" + i);
```

```
// second Loop
```

```
for (int j=1; j<=5; j++)
```

```
System.out.println ("second" + j);
```

```
// third Loop
```

```
for (int k=1; k<=5; k++)
```

```
System.out.println ("third" + k);
```

```
} } //end main
```

Java Threads: Java includes built-in support for threading.

Creating threads in Java: 2 (imp)

- Using Interface
- Using Inheritance

create threads by using Interface: 4

- ① Create class
- ② Runnable run() method
- ③ object
- ④ start() method

create threads by using Inheritance: 4

- ① Inherit class from thread class
- ② run() method
- ③ object
- ④ start() method

Thread Priorities:

Threads with higher priority are executed in preference to threads with lower priority.

A thread's default priority is same:

Thread.Max Priority (typically 10)

Thread.NORM.PRIORITY (" 5)

Thread.Min Priority (" 1)

L#24 More on Multithreading

Useful Thread Methods:

^{imp} 1- sleep method: (int time)

• sleep() method can be used for delay purpose. i.e. anyone can call Thread.sleep() method

جو چل رہا ہوتا ہے اسے روک دینا کے لیے ریسن کرنا تو sleep کو call کر لیتے ہیں تاکہ وہ Rest مل سکے۔

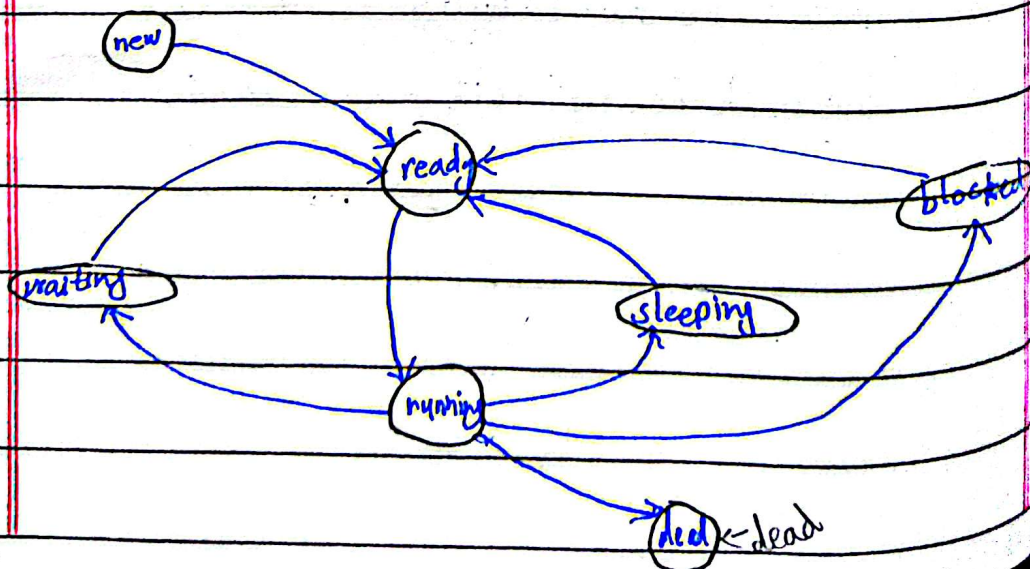
Causes the currently executing thread to wait for time specified.

Threads come out of sleep when specified time interval expires or when interrupted by other thread.

High priority thread کو sleep کرنے سے پہلے low و اون کو run کرنے کا time دینا چاہیو تاکہ ان کو ٹی مسئلہ نہ پکڑا ہو۔

High priority thread should execute sleep method after sometime to give low priority threads to run otherwise starvation may occurs.

2- Thread States: Life Cycle of Thread.



DATE: _____

DAY: _____

new state mai ^{thread} create hoga phr wo
→ start() method invoked

ready m chla jay ga usky bad

→ thread assigned processor and running
running m jay ga or complete ho k phr

→ thread completed
dead m chla jay ga.

ab jo baki states h un m

work k according jana h jesy

wait krwana h to waiting state

m jay ga running k bad or

phr udhr sy dobara ready m

jay ga or phr running m or agy

aisy h same sleeping or

blocked states m hoga.

Threads joining:

It is

Used when a thread wants to

wait for another thread to complete

its run() method.

Lit 25: Web Application Development

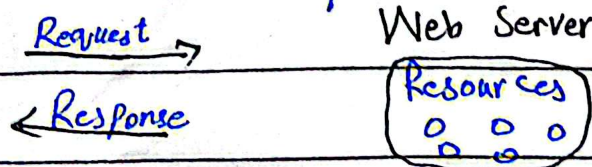
Web Application:

It is a piece of code running at server which facilitates a remote user connected to web server through HTTP protocol. Client sends a request to server which sends back response or error msg.

HTTP Basics:

A protocol defines the method and way of communication b.w two parties. جیسے کہ بیچر اور دوست سے مختلف انداز میں بات کرتے ہیں۔ بیچر سے فائدہ مل اور دوست سے Information

HTTP protocol uses various types of request to response messages.



Imp

Parts of an HTTP request: (6)

1 Request Method: It tells server type of (method) action that a client wants to perform.

طلب کی جگہ
client
پہنچنے کے لیے اس کا
address

URI: Uniform Resource Indicator specifies address of required document or resource.

3. Header Files: Headers can be used by client to tell server extra information about request.
 اس میں وہ information رکھی جاتی ہے جو کہ URI سے related ہے۔

4. Body: Contains data sent by client to the server.
 جو request بھیجی ہوگی اس سے related ہے۔ Body میں آتی ہے۔

5. Other request headers like FROM (email of person responsible for request)

6. Request Parameters: Request can also contain additional info in form of request parameters.
 (additional information add)
 (Krne hoti like gmail, name)

Parts of HTTP response: (3)

1. Result Code: A numeric status code, its description
 اس میں code اور اس کی description ہے۔

2. Header Fields: Servers use these fields to tell client about server info like configurations
 اس میں server ki configuration ki info (Data) ملتی ہے۔

3. Body: Data sent by server as response

HTTP Response Code: (5)
 Means half request send nhi h.

100-199 : 100 : Continue with partial request

200-299 : 200 : Everything is fine.
 Means ke several cases a jaty to diff jaga sy data milta.

300-399 : 300 : can be found several places.

400-499 : 400 : values indicated an error by client

500-599 : 500 : codes in 500s signify error by server

imp 5 Ques

Server Side Programming:

- 1- Static Pages
- 2- Dynamic Pages

1- Static Pages: Means simple page

But is m
ye hata k
is m jing
b user aik
time m
request kya
gy ussko
aik response
mily ga.

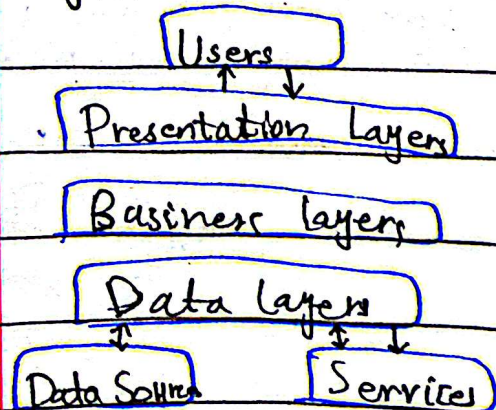
A static web page is a simple HTML (Hyper Text Markup Language) file. When a client requests an HTML page the server simply sends back response with required page.

2- Dynamic Pages:

But is m
server wo
response
knta h jo
client request
knta h

In dynamic web pages server executes an application which generates HTML web page according to specific request coming from client. (Why)? That's why we use dynamic pages because bcz server response according to our need.

Layers and Web Applications:



1- Presentation Layer: (User k liay interface provide kr dia jata h jis sy wo application se interact krta.)

Provides a user interface for client to interact with application. This is only part of application visible to clients.

2- Business Layers.. also service layer

The business or service layer implements the actual business logic or functionality of application. Example: In online shopping system it handle transaction method.

3- Data layers:

This layer consists of objects that represent real-world business objects such as an Order, products and so on.

Java-Web Application Technologies:

1- Java Servlets

2- Java Server Pages

3- Java Server Faces

L#26 Java Servlets

Servlets are
 PHP like
 CGI programming
 or dynamic
 or static pages
 but they
 are as
 Servlets
 are better.

Servlets are java technology's answer to CGI programming. By use of servlets we create dynamic and static pages.

Advantages :

- 1- **Convenient** Easy to use
- 2- **Efficient** It handled by lightweight java threads
- 3- **Powerful** easily things to do
- 4- **Portable** portable across web servers
- 5- **Inexpensive** Not expensive

Software Requirements:

- 1- J2SE
- 2- Web engine

Jakarta is an Apache project and tomcat is subproject.

L#27 Creating a Simple Web Application in Tomcat

Servlet Types:

Servlet related classes are included in two main packages:

- 1- javax.servlet
- 2- javax.servlet.http

DATE: _____ DAY: _____
job ap apra Servlet tyar krni gy to ye do hngy.

When you write your own servlet, you can subclass ~~your~~ from

1. GenericServlet
2. HttpServlet (imp)

1. GenericServlet class: (hm yaha own servlet m packages use kr rhy h.)

- It is available in javax.servlet package.
- Implements javax.servlet.Servlet.
- Extend your class from this class if you are interested in writing protocol independent servlets.

اگر آپ پروٹوکول انڈیپنڈنٹ سرولٹس لکھنے میں انٹریسٹڈ ہے تو اس کلاس سے extend کریں

2. HttpServlet class:

- Available in javax.servlet.http package.
- Extends from GenericServlet class.
- Extend your class from HttpServlet, if you want to write HTTP based servlets.

Types of HTTP requests: (6) (imp 5. Q. mcqs.)

Most imp ones are get & post: Request krni h server se get yani leny k liay. Method ko call krny k liay. doGet() met

1. GET: Requests a page from the server. This is normal request used when browsing web pages.

2. POST: This request is used to pass info to the server. Its most common use is with HTML forms.

3-PUT: Used to put a new page on a server.

4-DELETE: Used to delete a web page from the server.

5-OPTIONS: Intended for use with web server, listing supported options.

6-TRACE: Used to trace servers.

L#28 Servlets Lifecycle

↳ Stages of Servlet lifecycle.

• 1 Initialize • 2 Service • 3 Destroy

1 Initialize: In initialization stage the servlet is first created. The webserver invoked `init()` method of servlet. `init()` is only called once, not called for each request.

Aik bar servlet load ho jay phr wo client kei request ko nhi dekh jay.

2- Service: The `service()` method is the engine of servlet. It processes client's request. On every request from client, server create new thread and calls `service()` method. It is efficient.

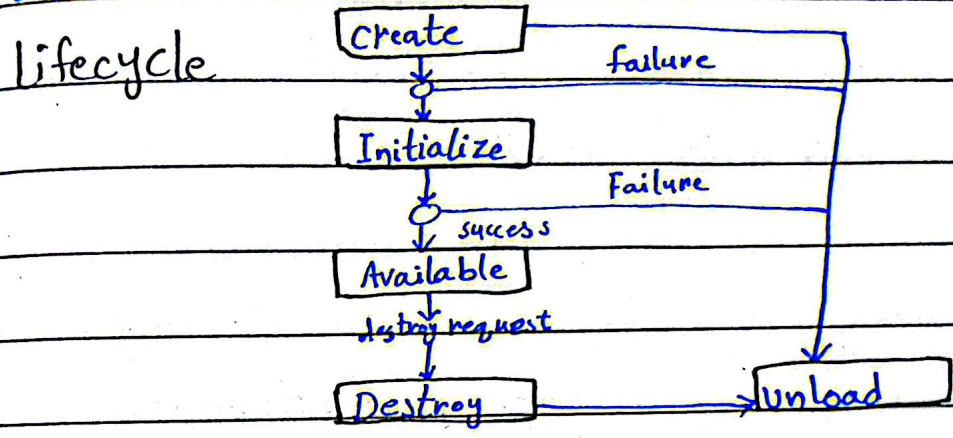
Ye thread is liay create krta h taky kam asan ho jay thread sy.

جب ہم کام complete کر لیتے ہیں تو usy destroy kr dety h.

DATE: _____

DAY: _____

3- Destroy: The web server may decide to remove a previously loaded servlet instance.



Note:
 Agr kam thik hota gya to seedha jata jay ga but in case of failure wo dur side chl jay ga unload m.

Types of Data send to Web Server ^{most} (imp)

- Form Data - ڈیٹا کو نامزدگی شکل میں سرور کو بھیجتا۔ like Registration Form.
- HTTP Request Header Data - ڈیٹا کو HTTP ریکوئسٹ کے ذریعے بھیجتا۔ like cookies, browser type etc.

L#29: More on Servlets

↳ Response Redirection: ریپائنس کو مزید آگے بھیجتا ہے۔

We can redirect the response of Servlet to another application resource (HTML page or JSP) ^(another servlet)

Two forms of response redirection: (imp)

- Sending a standard redirect.
- Sending a redirect to an error page.

1- Sending a Standard Redirect:

اس کا مطلب ہے کہ ایک page سے دوسرے page پر جا سکیں گی۔
 دو page پر دو سے page کا link ایسا تو وہ Redirect ہوگا۔

Using `response.sendRedirect("myHtml.html")` method, a new request is generated which redirects the user to specified URL.

Sending a redirect to an error page.

اس میں ہم ایک Page پر link ڈھونڈیں گے اور وہ نہیں ملے گا تو Error ہوگا۔

We can use `response.sendError()` to show user an error page.

An error code `response.sendError(int msg)` method

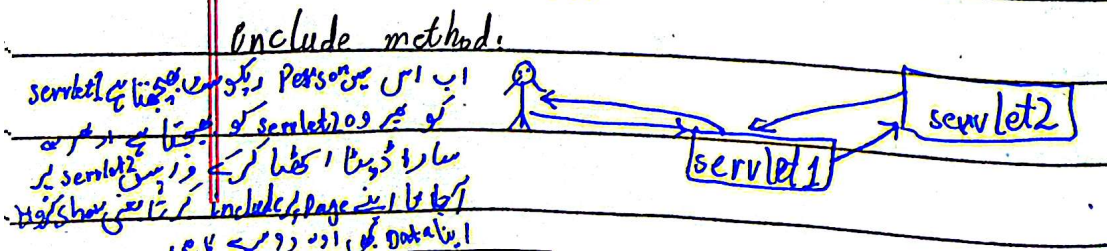
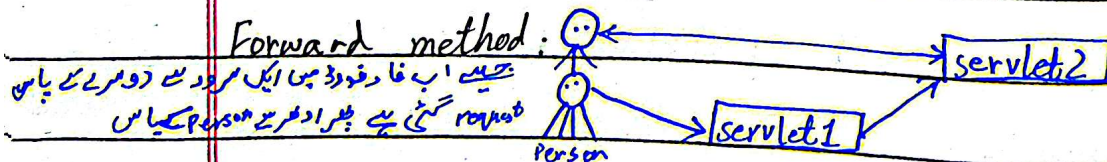
↳ Request Dispatcher: `javax.servlet`

It provides a way to forward or include data from another source.

Two imp. methods of Request Dispatcher:

- `forward(ServletRequest req, ServletResponse resp)`
- `include(...)`

اس کا مطلب ہے کہ ایک page کی کوئی اور نیا تو دوسرے page کا msg, data اپنی اس page پر show کروا رہے



L# 30 Dispatching Requests

L7
1- HttpServletRequest Methods: 7 imp meqns ^{name and work learn.}

1. setAttribute (String, Object)

Is m ap naya attribute set krty h, setAttribute k method. call krty ho

2. getAttribute (String)

Ab jo attribute set kia usy lena ho get krna ho

3. getMethod (): is m ap koi b method easily get krskty

4. getRequestURL (): request ko get krny k liay

5. getProtocol (): It returns the name and version of protocol.

6. getHeaderNames (): header names ko get krna

7. getHeaderName (): header name ko get krna or na

milny pr Null value dy deta h.

L7
2- HttpServletResponse Methods: (4)

1. setContentType (): Hr content type servlet k pas hoti

to contentType k liay ye method hoga.

2. setContentLength (): for content length in integers. Parameter

3. addCookie (): cookies ko add krny k liay.

4. sendRequest (): Ap ny aik page sy dusry pr

jana krna to URL dy dety

L# 31 Session Tracking imp

jb koi system ap k ^{server ke sath} sath attach hota to uska login logout time ap ka session kehlata h, ab knsa person ap k system sy ^(connect) attach hua uski sari details ~~ke~~ or information ko track

↳ kna "session tracking" h.

session tracking k 3 triky h.

(imp) Three Typical Solutions: *mostly just name puchy hti*

- 1 • Cookies: cookies is a piece of text that a web server can store on client's hard disk.
- 2 • URI Rewriting
- 3 • Hidden Fields

↳ Sending Cookies to Browser: *How to send code to browser?* 3 Steps

1- Create a Cookie Object: `Cookie constructor`

```
Cookie c = new Cookie("name", "value");
```

2- Setting Cookie Attributes:

```
c.setMaxAge(60); // expired after one hour
```

3- Place Cookie into HTTP response:

cookies Attribute ko chup chup krne

se form ka data ko dekhne hain to

browser ko cookie ko dekhne hain to

```
response.addCookie(c);
```

L7 Reading a Cookie ^{from client} ~~into HTTP~~ ^{2 steps} ~~Response~~

1. Reading incoming cookies

```
Cookie cookies[] = request.getCookies();
```

2. Looping down Cookies Array:

when have array, you can iterate over it

L# 32 Session Tracking 2

2- URL Rewriting:

It is also ^{for} session tracking

We add extra information, add parameters.

This extra info — shows who's user

Disadvantages:

- Less secure than cookies
- It generates more ^{network} traffic.
- It is expensive.
- It works only links

3- Hidden form fields: It is also session tracking method. It does not effect

appearance of HTML page. It contains info

that needed to send to server. It also store

information.

imp ↳ Working with HttpSession: step by step

must practice and learn.

1- Getting the user's session object; ^(for creating object)

`getSession()` ← method

`HttpSession sess = request.getSession(true)`

2- Storing information in a Session; ^(for getting object)

`setAttribute()` method

`sess.setAttribute("sessionId", "123");`

You can store no. of key and their values in pair.

3- Looking up info... associated with a Session; ^(session ko info... get krny k liye)

`getAttribute()` method

`String sid = (String) sess.getAttribute("sessionId");`

4- Terminating a Session; ^(session ko khtm krny k liye)

`invalidate()` method

`sess.invalidate()`

(Most imp)

↳ Some Methods of HttpSession:

- `setAttribute(String, Object)`

- `getAttribute(String)` get value from session if not found it shows null

- `removeAttribute(String)`

- `getId()` for unique identification

- `getCreationTime()` : Returns time which session first created.
- `getMaxInactiveInterval()`, `setMaxInactiveInterval(int)`

L# 33 : Address Book Case Study Using Servlets

Package: work on small project
All java files into single directory.

but work on bigger project
the number of files increasing, putting
^{also} all files into same directory. In java
we can avoid this sort of problem
by using Packages. (یعنی ہر ایک فائل کو ایک directory میں رکھ کر
اسے Packages میں رکھ دیتے ہیں)

"A set of java classes organized for convenience in the same directory to avoid the name collisions."

↳ How to create a package: imp
keyword package with name of package we want to use on top of our source file.

Note:
like hm agr world k name sy likhy to "package world"
likhy gy.

~~in~~ world package

↳ How to use package:

By using import keyword

// we can use any public classes inside world package

```
import world.*;
```

(imp)

↳ JavaServer Pages: (JSP)

JSP is a technology used to create dynamic pages. It allows developers to embed Java code within HTML pages. JSP enables development of web-based applications, with the help of tags. It is easy method.

$\boxed{\text{Java}} + \boxed{\text{HTML}} = \boxed{\text{JSP}}$

Advantages:

- You can embed Java code directly within your HTML.
- Runs on any server that supports Java.
- JSP makes smart and fast websites.
- Full access to Java's extensive libraries, APIs.
- JSPs divide and conquer the problem of presentation and business logic.
- It is inexpensive. • It is portable.

L # 34 : Java Server Pages

↳ JSP Ingredients: (imp)

Directive Elements

provides global controls of JSP `<%@%>`

Scripting Elements

JSP comments `!% --- %!`

declarations `<% ! %>`

expressions `!% = %>`

scriptlets `<% %>`

Action Elements

Special JSP tags `<jsp:--- />`

L # 35 Java Server Pages

Implicit Objects:

To simplify code in JSP expressions, you are supplied with eight automatically defined variables called implicit objects.

Three imp variables are: (imp)

1- request

2- response

3- out

// the double slash comments likhny k liay use kr gah.

DATE: _____

DAY: _____

1- request:

is ka milb h k aik page sy dary pr request bhjy gy. mth ap usi page pr bhgy or request dary page pr bhjy gy.

This variable is type of HttpServletRequest, associated with the request. It gives you access to the request parameters.

2- response:

is m ap ko response milta h.

This variable is type of HttpServletResponse, associated with the response to client.

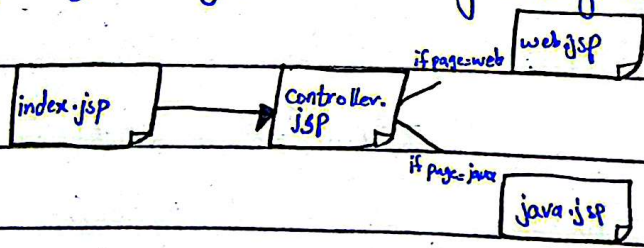
3- out:

This is thy object of jspWriter used to send output to the client.

Code Example: Use of Implicit Objects:

"4" JSP pages

user "java or web" m sy koi aik ^{button} choose kry ga jiski usy info chahyay hogi or request submit krna dy gya.



index.jsp (must practice)

<html>

<body>

<h2>Select the page you want to visit</h2>

```
<form name = "myForm" action = "controller.jsp">
```

```
<h3>
```

```
<input type = "radio" name = "page" value = "web" />
```

Web Design & Development

```
</h3>
```

```
<br>
```

```
<h3>
```

```
<input type = "radio" name = "page" value = "java" />
```

Java

```
</h3>
```

```
<br>
```

```
<input type = "submit" value = "Submit" />
```

```
</form>
```

```
</body>
```

```
</html>
```

Ye index.jsp ka code h jismy hm ny web or java k do buttons lgay jb jiski zurt hogi usy use kr sky or select krky k bad hm ny submit b krwana. h.

controller.jsp:

```
<html>
```

```
<body>
```

```
<!--scriptlet-->
```

```
<%
```

```
// page ko read krna h or radio button ko use krna
```

```
String pageName = request.getParameter("page");
```

// decide kaha h k kaha page move krwana

↳ implicit requests k triay web ya java

```
if (pageName.equals("web"))
```

```
{
```

```
    response.sendRedirect("web.jsp");
```

```
}
```

```
else if (pageName.equals("java"))
```

```
{
```

/Ye output dikhang khar)

```
    response.sendRedirect("java.jsp");
```

```
}
```

```
%>
```

```
</body> </html>
```

```
web.jsp
```

```
<html>
```

```
<body>
```

comment → // use of out implicit object, to generate HTML

```
<%
```

```
    out.println("<h2>" + "Welcome to Web Design  
& Development Page" + "</h2>");
```

```
%>
```

```
</body>
```

```
java.jsp </html>
```

java.jsp

<html>

<body>

// use of out implicit object to generate HTML

<%

out.println("<h2>" + "Welcome to Java Page" + "</h2>");

%>

</body>

</html>

↳ Remaining 5 implicit objects:

- 1. ^{is of Types:} Session : HttpSession ← work with session object
- 2. application: ServletContext ← allow to store values
- 3. Config: ServletConfig ← Represents JSP configuration
- 4. pageContext: javax.servlet.jsp.PageContext (← give access)
- 5. exception: java.lang.Throwable ← for exception
- Page: java.lang.Object

↳ JSP Directives: (3)

Used to convey special processing info - about page to JSP container.

- Specify page settings
- To include content from other resources
- To specify custom-tag libraries

(imp)

Format of Directives:

1- Page: $\langle \% @ \text{page} \{ \text{attribute} = \text{"val"} \} \% \rangle$

java ko jo khud package import kia wo is page m add krna

2- include:

$\langle \% @ \text{include} \{ \text{attribute} = \text{"val"} \} \% \rangle$

jo page ap ny bnaya or ap usko jsp m include krna chahty h to include method

3- taglib:

$\langle \% @ \text{taglib} \{ \text{attribute} = \text{"val"} \} \% \rangle$

is m hr trah ki libraries hoti.

(imp msg)

The lists of attributes used with page directive.

- language: "java"
- extends: "package.class"
- import: "package.* package.class"
- session: "true/false"
- info: "text"
- contentType: "mimeType"
- isThreadSafe: "true/false"
- errorPage: "relativeURL"
- isErrorPage: "true/false"

impJSP Life Cycle Methods:

1- jspInit(), 2- jspService(), 3- jspDestroy()

L# 36

Java Beans :

Java Beans are reusable software components in java, designed to be easily integrated into applications.

Java Beans Design Conventions:

- Bean class must have "zero argument constructor"
- Not have any public instance
- Private value should be accessed by "setters/getters"
- A bean class must be serializable.

L# 37 JSP Action Element and Scope

JSP Action Elements : 3

To work with java Beans,

1- `<jsp:useBean />`

format :

```

<jsp:useBean id="name"
scope="page|request|session|application"
class="package.Class"
/>

```

As it is formats ko yad krna or practice krni

DATE: _____

DAY: _____

2- `<jsp:setProperty />`
format

```
<jsp:setProperty name="m" property="name" value="ali" />
```

3- `<jsp:getProperty />`
format

```
<jsp:getProperty name="m" property="name" value="ali" />
```

```
<jsp:getProperty name="beanName or id" property="name" />
```

L# 38 JSP Custom Tags

L> Custom tags?

(user k bnay)
ky tags.

"A user defined component that is used to perform certain action."

Why build Custom Tags?

With custom tags, it is possible for web page designer to use complex functionality without knowing any java.

Advantages: (imp) S.Q

- It is more better than JavaBeans tags.
- Have access to all JSP implicit objects like out, request. (ichud k attributes b bna skty)
- Can be customized by specifying attributes.

↳ Types of Tags: (imp)

1. Simple Tag
2. Tag with Attribute
3. Tag with body

1. Simple Tag:

- It has start and End of tag.
- No body
- No attributes

example: `<mytag:hello />`

Tag library Tag name

2. Tag with Attributes:

- Start and End of tag
- Attributes within tag
- No body

example: `<mytag:hello attribute="value" />`

3- Tag with body:

- Start and End of tag
- May be attributes
- Body enclosed within tags

example,

```
<mytag:hello optional_attributes....>
```

some body

```
</mytag:hello >
```

(phy built in tags hoty
thg but ab khud se bhany h)

↳ Steps for Building Custom Tags:

- 1- Develop the Tag Handler class
- 2- Write Tag library Descriptor (tld) file
- 3- Deployment

1- example

```
public class MyTagHandler extends  
SimpleTagSupport {  
    -----  
}
```

2- Tag library version

• SSP version

• Tag name

• Tag Handler class name

• Attribute names etc.

3- Deployment:

place class → myapp/WEB-INF/classes folder of web appli...

L# 39

MVC

Model View Controller (MVC)

'M' k andr database hoti yani jara ki sari files.

'V' front ka page hota is m like HTML files.

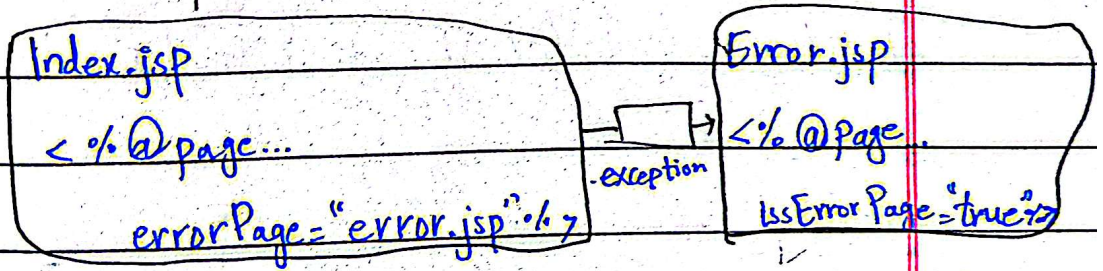
'C' sara logic jesy kis student ko login krna etc is m hota.

Error Page ^(imp)

Error pages enables you to customize error message.

{ Error page ko hm alg sy bnay gy or jsp k pages mai lga dain gy to jb b koi error ay ga to ye page ap ko bta dy ga yani ye handler bn jay ga. } ^{Note:}

(Build error page)



Note: Index waly page m hm error page ko likhy gy or error page alg sy bnay gy taky jo issue ho form us page sy hmgy pta chl jay k ye error h, or phly page m link h to is sy pta chlgy j.

Ingredients of Address Book:

JavaBeans, Java Server Pages and Error Page.

↳ Evolution of MVC Architecture:

* MVC Model 1, * MVC Model 2 architecture

Standard web based application framework is

JavaServer Faces (JSF).

iski
diagram
mbl k ss
n h jo imp h-

↳ MVC Model 1 :

A Model 1 architecture

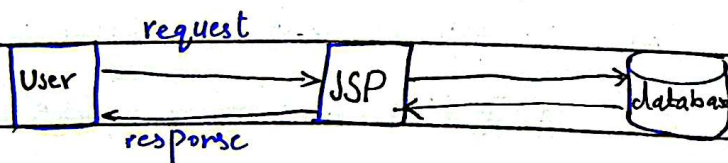
consists of a Web browser directly accessing Web-tier JSP pages.

In MVC Model 1 architecture, the JSP page alone is responsible for processing the incoming request and replying back to the client.

L#40 : Model 2 Architecture MVC

in Model 2

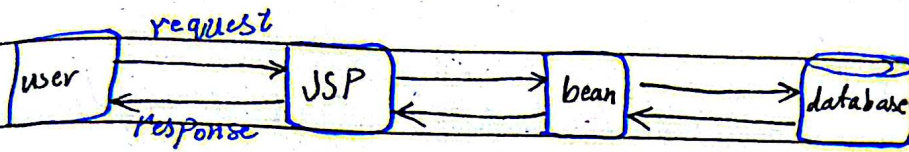
Page ~~with~~-centric approach: 3 steps



Note:

{ is m request jay gi JSP ko udhr sy phr database ko or phr udhr sy response waps ay ga.

Page-with-Bean Approach: ^{4-steps} ^{Ye MVC Model 1 k liag h.}



ismy bean is liag use hua bcz java ki jo files h or tags sb ismy h to us sy wo connection dy k output dy ga.

Note

MVC Model 2 Architecture: ^{Iski Diagram b mbl m h udhr sy krni imp h.}

This archi-

introduces a controller. It is based on:

- The Request URL
- Input Parameters
- Application state

1- JSP is Right choice as Controller?

Ans: No, use Servlets as controller.

2- Reason for introducing JSPs?

Ans: JavaServerPages are built for presentation (view) only so JSP is really not good place. JSP performing the job of controller

L. # 41 Layers and Tiers

imp reqs

Layers - represents ^{لوژیکل} logical view of application.

Tiers: - represents physical view - - -

The layered architecture based on three

Layers:

reqs or just names and few details like what is in it.

1. Presentation Layer:

jo apky samny hota wo presentation layer h.

2. Business Layer:

jis m login hona sari info ism hoti presentation sy any k bad business layer puri data ko accept krti h phr next bji

3. Data Layer:

phr business sy any k bad final data is layer m a jata

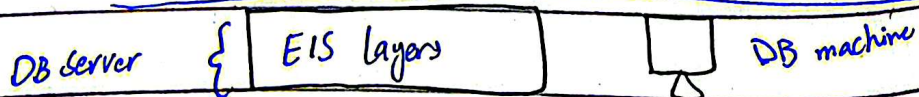
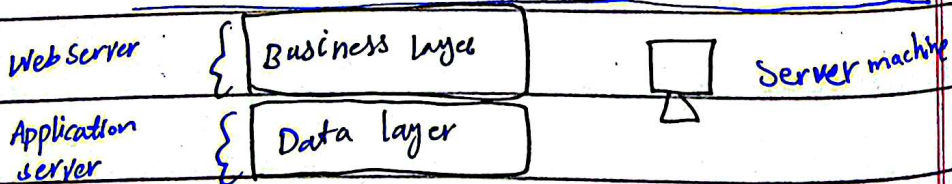
imp reqs

Tiers: An application can be based on single-tier, Two-tier, Three-tier or

N-Tier

Diagram :

Three-Tier diagram.



Note:

client machine k pas presentation layer hoti

Server k pas Business or data layers hoti or

DB machine k pas EIS layers bs ye yad rkhn

↳ Layers Support in java: *imp diagrams pad krain.*

Layers

Java/J2EE Technology

Client Presentation

HTML/Applets

(for view)

Server Presentation

JSP / Servlets

Frameworks (Struts, JSF etc)

Business

Java Beans / EJB

Data

DAO / Connectors

L# 42 Expression Language (EL)

JavaServer Pages Standard Tag Library (JSTL)

(Abbreviation)
{ a sktt }

↳ JSP before and after EL: *iski dono diagrams*

mobile m h udhr sy read krni.

↳ Expression Language Nuggets:

important pieces of EL:

• Syntax of EL: $\${validExpression}$

format
\$ just \$ ye
lga k ulte
dena
sb.

• Expression and Identifiers: { all identification → to all implicit objects

and all other to → scoped variables.

• Arithmetic, logical & relational operators:

• Automatic type conversion:

• Access to beans, arrays, lists, maps.

• Access to set of implicit objects:

imp \rightarrow Adding 2 numbers using EL: {Ye add krna jst sy easy kr gya}

Result is: $\${param.num1 + param.num2}$

\rightarrow EL Accessors:

The dot (.) and bracket [] operators.

Note

variable
single object
ko hasil kr skty
object property
ko easily hasil
kr skty is m

Dot (.) operator:

$\${person.name}$

Note: \rightarrow (identifier property)

Bracket ([]) operator: is map array and collections hasil krskty

$\${myMap["id"]}$

key bracket k andr specify kr jay gya is m.

imp

\rightarrow Robust Features: characteristics

- Multiple expressions can be combined in EL.

e.g: $\${ "Hello" + user.firstName + user.lastName }$

- EL also supports automatic type conversion.

Note
begin int data
type h bat
btana hi pra
bcz EL uski

e.g: begin = $\${student.marks}$

- if object/identifier is null, no NullPointerException would be thrown.

L# 43JSTL Java Server Pages Standard Tag Library

JSTL is a collection of custom tags libraries, that implement general-purpose functionality, iteration, conditionalization, formatting and manipulation of XML.

Four tag Libraries: these are all contains tags for specific purpose like

Core: ^{for conditions, control flow}

XML^x manipulation: for XML parsing, processing

SQL^{sql}: for accessing and working with database

Internationalization & formatting^{fmt}: to support msgs, text number

L# 44 Client Side Validation &

JavaServer Faces (JSF)

Client Side Validation: jesa ap ko

kam krny k liay kaha jay or ap
nhi krty to apko validate kr dia jata

Means: Unim form fill krny ko dair or ap

w trah sy na krain to client side validation hali

Why its Good? Acha is liay h k fori batadety k kaha ~~mita~~ ^{mistake}

It's fast form validation

You can safely display only one error at a time

L> Java Server Faces (JSF):

JSF technology
simplifies building user interface for
web application.

→ Frameworks:

- Struts
- Tapestry

→ JSF Validators:

validators make input
validation simple and save developers
hours of programming.

built-in validators:

- DoubleRangeValidator
- LongRangeValidator
- LengthValidator

L#45 JavaServer Faces

L> Web Services:

Note:

Data ko exchange
karny k liay
Protocol ko
mad-e-naz
keh a gya h

Web services are
Web-based enterprise applications
that use open, XML-based standards
and transport protocols to exchange
data with calling clients.

↳ Web service definition by W3C:

According to W3C, "A Web service is a software application identified by a URL."

↳ Why Web Services? (Advantages)

- Interoperable ← connects web-based standards
- Economical ← Recycle components
- Automatic ← No human
- Accessible ← accessible on web
- Available ← services on any device, any time
- Scalable ← No limits

Rafia ... دعاؤں میں یاد رکھیں

↳ Types: (imp) name

Data Providers

service providing stock quotes

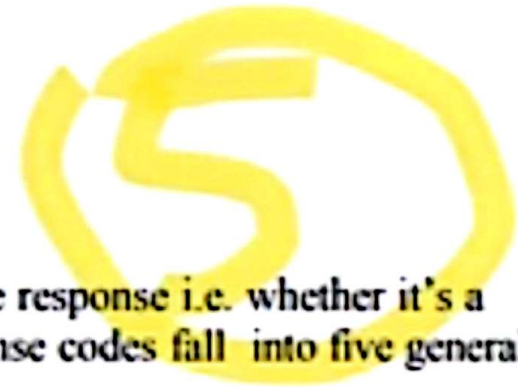
Business to-business process integration → purchase orders

Enterprise application integ - Diff applications work together

Difference ^{imp} b.w Web page & Web Service:

Web page	Web Service
1. Has a GUI.	No GUI.
2. Interacts with user.	Interacts with application
3. Works with web browser client.	Works with any type of client.

Figure 4: HTTP Response Example



25.3.3 HTTP Response Codes

- An HTTP Response code tell the client about the state of the response i.e. whether it's a valid response or some error has occurred etc. HTTP Response codes fall into five general categories
 - o **100-199**

Codes in the 100s are informational, indicating that the client should respond with some other action.
100: Continue with partial request.
 - o **200-299**
 - Values in the 200s signify that the request was successful.
200: Means everything is fine.
 - o **300-399**

Values in the 300s are used for files that have moved and usually include a Location header indicating the new address.

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- o **400-499**

Values in the 400s indicate an error by the client.

404: Indicates that the requested resource is not available.

401: Indicates that the request requires HTTP authentication.

403: Indicates that access to the requested resource has been denied.



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o 500-599

Codes in the 500s signify an error by the server.

503: Indicates that the HTTP server is temporarily overloaded and unable to handle the request.

404: Indicates That The Requested Resource Is Not Available



2 Initialization method

One way is to override `init()` method as shown in the code below. The `ServletConfig` object can then be used to read initialization parameter.

```
public void init(ServletConfig config) throws ServletException {  
    String name = config.getInitParameter("paramName");  
}
```

Another way to read initialization parameters outside the `init()` method is

- Call `getServletConfig()` to obtain the `ServletConfig` object
- Use `getInitParameter()` of `ServletConfig` to read initialization parameters

```
public void anyMethod() // defined inside servlet  
{  
    ServletConfig config = getServletConfig();  
    String name = config.getInitParameter("param_name");  
}
```

Example Code: Reading init parameters

`MyServlet.java` will read the init parameter (log file name) defined inside `web.xml`. The code is given below:

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In the later part of this handout, we'll also learn how to make a simple web application using servlet.

imp

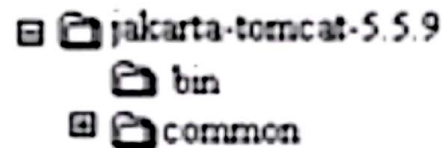
27.1 Standard Directory Structure of a J2EE Web Application

A web application is defined as a hierarchy of directories and files in a standard layout. Such hierarchies can be used in two forms

- Unpack
 - o Where each directory & file exists in the file system separately
 - o Used mostly during development

- Pack
 - o Known as Web Archive (WAR) file
 - o Mostly used to deploy web applications

The *webapps* folder is the top-level Tomcat directory that contains all the web applications deployed on the server. Each application is deployed in a separate folder often referred as "*context*".



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```
import java.io.*;
import java.net.*;
import javax.servlet.*;
import javax.servlet.http.*;
```

```
public class MyServlet extends HttpServlet {
```

```
/* this method is being called by both doGet() and doPost(). We usually follow this practice, when we are not sure about the type of incoming request to the servlet. So the actual processing is being done in the processRequest().
```

```
*/
```

```
protected void processRequest(HttpServletRequest request, HttpServletResponse response)
```

```
throws ServletException, IOException {
```

```
response.setContentType("text/html");
```

```
PrintWriter out = response.getWriter();
```

```
out.println("<html>");
```

```
out.println("<body>");
```

```
out.println("<h1>Start of include request </h1>");
```

```
out.flush();
```

```
// getting the object of ServletContext, that will be used to
```

```
// obtain the object of RequestDispatcher
```

```
ServletContext context = getServletContext();
```

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imp

Code Example: Request Dispatcher – forward

As discussed earlier, we can forward the request processing to another resource using forward method of request dispatcher. In this example, the user enters his/her name and salary on the index.html and submits the form to FirstServlet, which calculates the tax on salary and forwards the request to another servlet for further processing i.e. SecondServlet.

index.html

```
<html>  
<body>  
<form method="POST" ACTION = "firstservlet" NAME="myForm">  
<h2>Enter your name</h2>  
<INPUT TYPE="text" name="name"/>  
<br/>  
<h2>Salary</h2>  
<INPUT TYPE="text" name="salary"/>
```

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```
</BR><BR>  
<INPUT type="submit" value="Submit"/>  
</form>  
</body>  
</html>
```

FirstServlet.java

```
import java.io.*;  
import java.net.*;  
import javax.servlet.*;  
import javax.servlet.http.*;
```

```
public class FirstServlet extends HttpServlet {  
    // this method is being called by both doGet() and doPost()  
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)  
        throws ServletException, IOException {  
        // getting value of salary text filed of the HTML form  
        String salary = request.getParameter("salary");  
        // converting it to the integer.  
        int sal = Integer.parseInt(salary);  
        // calculating 15% tax  
        int tax = (int)(sal * 0.15);  
        // converting tax into string  
        String taxValue = tax + "";  
        // request object can store values in key-value form, later it  
        // can be retrieved by using getAttribute() method  
        request.setAttribute("tax", taxValue);  
        // getting object of servletContext  
        ServletContext sContext = getServletContext();  
        // getting object of request dispatcher  
        RequestDispatcher rd = sContext.getRequestDispatcher("secondServlet");  
        // calling forward method of request dispatcher
```

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- **EL Literals**

The list of literals that can be used as an EL expression and their possible values are given in the tabular format below:

Literals	Literal Values
Boolean	true or false
Integer	Similar to Java e.g. 243, -9642
Floating Point	Similar to Java e.g. 54.67, 1.83
String	Any string delimited by single or double quote e.g. "hello", 'hello'
Null	Null

Examples of using EL literals are:

```

${ false } <!-- evaluates to false -->
${ 8*3 } <!-- evaluates to 24 -->

```

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Difference b.w EL Literals & EL Operators? imp S.Q

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- **EL Operators**

The lists of operators that can be used in EL expression are given below:

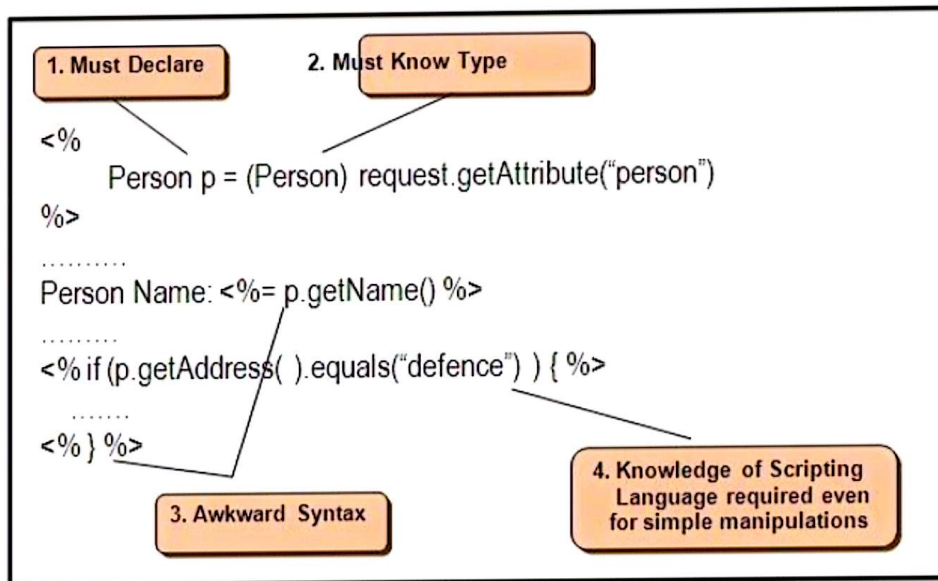
Type	Operator
Arithmetic	-- * / (div) % (mod)
Grouping	()
Logical	&&(and) (or) !(not)
Relational	==(eq) !=(ne) <(lt) >(gt) <=(le) >=(ge)
Empty	The empty operator is a prefix operation used to determine if a value is null or empty. It returns a Boolean value.
Conditional	?:

Let us look at some examples that use operators as valid expression:

- `$((6*5) + 5) <!-- evaluate to 35 -->`
- `$(x >= min) && (x <= max) }`
- `$(empty name)`
 - Returns *true* if name is
 - Empty string (""),
 - Null etc.
- **EL Identifiers**

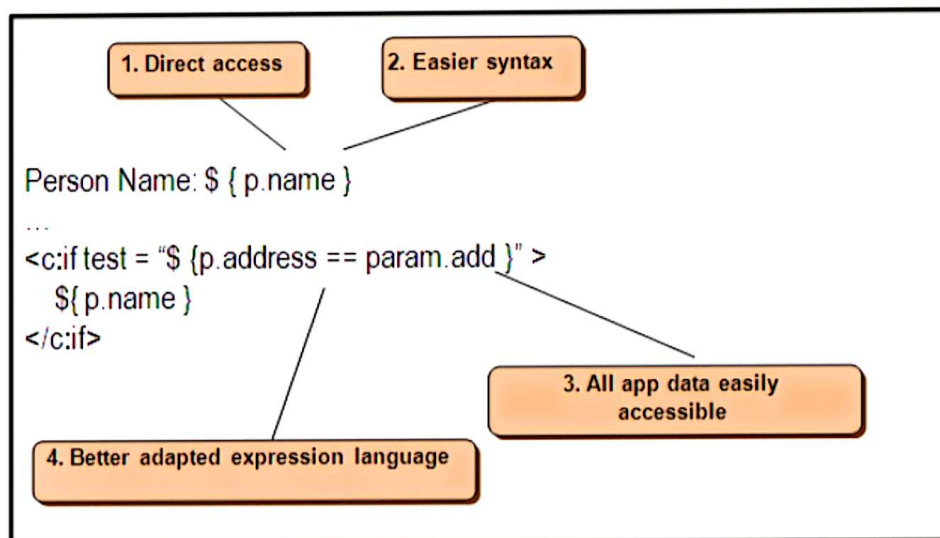
Before & After using EL?

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JSP before EL

Contrary to the above figure, have a look on the subsequent figure that gives you a hint how useful EL can be?



JSP After EL

Examples of using implicit objects are:

Examples of implicit objects...

- `#{ pageContext.response }`
 - Evaluates to response implicit object of JSP
- `#{ param.name }`
 - This expression is equivalent to calling `request.getParameter("name")`;
- `#{ cookie.name.value }`
 - Returns the value of the first cookie with the given name
 - Equivalent to

```
if (cookie.getName().equals("name") {
    String val = cookie.getValue();
}
```

42.3.5 Using Expression Language

Expression Language can be used in following situations

- As attribute values in standard & custom actions. E.g.
`<jsp:setProperty id = "person" value = ${...} />`
- In template text – the value of the expression is inserted into the current output. E.g.
`<h3> $ { } </h3>`
- With JSTL (discussed in the next handout)



43.4 Twin Tag Libraries

JSTL comes in two flavors to support various skill set personal

- **Expression Language (EL) version**
 - Dynamic attribute values of JSTL tags are specified using JSTL expression

imp learn

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language (i.e. `${ expression }`)

- The EL based JSTL tag libraries along with URIs and preferred prefixes are given below in tabular format

Library	URI	Prefix
Core	http://java.sun.com/jsp/jstl/core	c
SQL	http://java.sun.com/jsp/jstl/sql	sql
Internationalization/	http://java.sun.com/jsp/jstl/fmt	fmt
XML	http://java.sun.com/jsp/jstl/xml	x

- **Request Time (RT) version**
 - Dynamic attribute values of JSTL tags are specified using JSP expression (i.e. `<%= expression %>`)
 - The RT based JSTL tag libraries along with URIs and preferred prefixes are given below in tabular format

Library	URI	Prefix
Core	http://java.sun.com/jsp/jstl/core_rt	c_rt
SQL	http://java.sun.com/jsp/jstl/sql_rt	sql_rt
Internationalization/	http://java.sun.com/jsp/jstl/fmt_rt	fmt_rt
XML	http://java.sun.com/jsp/jstl/xml_rt	x_rt

44.2.4 JSF Events Handling Code

A JSF application works by processing events triggered by the JSF component. These events are caused by user actions. For example, when the user clicks a button, it triggers an event. You, the JSF programmer, decide what the JSF application does when a particular event is fired. You do this by writing event listeners. In other words, a JSF application is event-driven.

For example, if you write a JSF code to create a button, you will write:

```
<h:commandButton value="Login"  
actionListener="#{customer.loginActionListener}"  
action="#{customer.login}" />
```

code imp for S.Q

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44.2.6 JSF – Managed Bean-Intro

These are JavaBeans defined in the configuration file and are used to hold the data from JSF components. Managed beans represent the data model, and are passed between business logic and pages. Some other salient features are:

- Use the declarative model
- Entry point into the model and event handlers
- Can have beans with various states

Here is an example of a managed-bean element whose scope is *session*, meaning that an instance of this bean is created at the beginning of a user session.

```
<managed-bean>  
  <managed-bean-name>myBean</managed-bean-name>  
  <managed-bean-class>myPackage.MyBean</managed-bean-class>  
  <managed-bean-scope>session</managed-bean-scope>  
</managed-bean>
```