



# CS604-Operating System

(Solved MCS's)

**LECTURE FROM**  
**(23 to 45)**



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- 1.....is the separation of user logical memory from physical memory.
  - a. physical memory
  - b. ROM
  - c. **virtual memory pg#185**
  - d. one of the given
  
2. When the address used in the program gets converted to an actual physical RAM address is called.....
  - a. Execution
  - b. loading
  - c. compiling
  - d. **Address binding pg#151**
  
3. The set of all Logical address generated by a program from .....of the process.
  - a. process address space
  - a. **Physical address space pg#155**
  - b. logical address space
  - c. none of the given
  
4. 1 KB is equivalent to.....
  - a. 10 bytes
  - b. 100 bytes
  - c. **1000bytes from Google**
  - d. 1024 bytes
  
- 5Page replacement algorithm suffers from Belay's anomaly.
  - a. LIFO
  - b. **FIFO pg#199**
  - c. MRU
  - d. LRU
  
- 6points to the smallest memory address of a process.

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- a. Limit register
  - b. **Base register pg#10 Base register – it holds the smallest legal physical memory address for a process**
  - c. Stack register
  - d. None of the given
7. In ..... system, the user space contain one process at a time because only one process is executing at given time
- a. Multi programmed
  - b. **Batch pg#5**
  - c. Time-sharing system
  - d. None of the given
- 8.....wastes CPU cycles and hence a problem in real multiprogramming system.
- a. **Busy Waiting pg#111**
  - b. Semaphore
  - c. Critical Section
  - d. Mutex
9. A new process is called by the.....system call
- a. exit
  - b. **fork pg#36**
  - c. wait
  - d. exec
- 10.The address generated by the CPU after any indexing or other addressing-mode arithmetic is called ..... address and the address it gets translated by MMU is called ..... address.
- a. **Virtual, physical pg#153**
  - b. Hexadecimal, Binary
  - c. Valid, Virtual
  - d. Physical, Virtual
- 11.....is single program that produces an object file.
- a. Linker
  - b. **Compiler pg#86**
  - c. loader
  - d. text editor

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12. In ..... frame allocation scheme free frames are equally divided among processes.

- a. **Fixed pg#205 or Fixed Allocation**
- b. Proportional
- c. Priority
- d. All of the given

13. Named pipes give .....flow of data by default.

- a. **half-duplex pg#46**
- b. full-duplex
- c. both half and full duplex
- d. none of the above

14.....Is the variation of fork system call in several Unix operating system used for virtual memory.

- a. **vfork() pg#194**
- b. wfork()
- c. afork()
- d. bfork()

15. In scan algorithm the disk..... starts at one end of the disk, and moves towards other end, servicing requests as it reaches each cylinder, until it gets to the other end of the disk.

- a. **arm pg#245**
- b. cylinder
- c. head
- d. none

16.The problem of Deadlock can be solved by .....method(s).

- a. Deadlock prevention
- b. Deadlock avoidance
- c. Allowing Deadlock
- d. **All of the given Google**

17. In ....., each file is a linked lists blocks may be scattered anywhere on the disk.

- a. Indexed Allocation
- b. Contiguous Allocation
- c. **Linked Allocation pg#235**
- d. none of the above

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- 18.....enables process to communicate with each other.
- Directory
  - FIFO pg#218**
  - Linked File
  - Ordinary File
19. In ..... allocation scheme number of frames allocated to a process is proportional to its size.
- None of the given
  - Fixed
  - Proportional pg#205**
  - Priority
20. If validation bit 0, it indicates a/an .....state of segment.
- protected
  - shared
  - legal
  - illegal pg#178**
21. In ..... technology, memory is divided into several fixed-size parties.
- swapping
  - overlays
  - Multiprogramming with Fixed Task(MKT) pg#160**
  - Multiprogramming with Variable Task(MVT)
- 22.....Automatically holds for printer and other non-sharables.
- Hold and Wait
  - Circular Wait
  - Mutual exclusion pg#132**
  - no preemption
23. In ..... page replacement algorithm oldest frame is replaced with another.
- LIFO
  - FIFO pg#119**
  - LRU
  - Optimal
24. When a ..... link is created, a directory entry for the existing file is created.

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- a. **Hard pg#225**
- b. Soft
- c. soft and hard
- d. hard or soft

25. In case of thrashing if CPU utilization is too low the operating system .....the degree of multiprogramming.

- a. **Increase pg#208**
- b. Decrease
- c. Increase or Decease
- d. None

26. Which one of the following is correct syntax to copy file 1 to file 2?

- a. cp fie2, fie1
- b. **cp file1/file2 Pg#27**
- c. cp file2 file1
- d. cp file1 file2

27 is/are a memory management scheme that supports programmer's view of memory.

- a. paging
- b. **segmentation pg#176**
- c. All of the above
- d. demand paging

28 keeps in memory only those instructions and data that are needed at any given time.

- a. paging
- b. swapping
- c. **overlays pg#156**
- d. fragmentation

29. The bottom layer in the layer in the layered approach of Operating System is.

- a. user interface
- b. **hardware pg#20**
- c. kernel
- d. none

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30. The process of switching from one process to another is called -----

- a. **context switching pg#34**
- b. Scheduling
- c. quantum periods
- d. latency

31. Assume the logical address space of 16 pages of 1024 word, each mapped into physical memory of 32 frames. Each word consists of 2 bytes. what will be the total number of bits to require for the P (page number)

- a. **4 bits pg#166**
- b. 8 bits
- c. 16 bits
- d. 32 bits

32. ....is the based on the locality of reference concept at least frequency used page is not on the current locality

a. **Least Frequently Used algorithm pg#204**

- b. Page Buffering Algorithm
- c. None
- d. Most Frequently Used algorithm

33. Every..... generated by the CPU is divided into two parts a page number (p) and a page offset(d)

- a. page
- b. process address
- c. physical
- d. **Logical address pg#164**

34. High-level synchronization constructor that allows the safe sharing of an abstract data type among concurrent process is called.....

- a. Read/Write Lock
- b. Swap
- c. Semaphore
- d. **Monitor pg#122**

35. Preemptive ..... scheduling is sometimes called Shortest-remaining-time-first scheduling

- a. FCFS(First-Come-First-Served)
- b. Round-Rubin
- c. **Shorted Job First Pg#83**

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- d. Priority
36. Which of the Following is not an Operating System?
- Linux
  - Unix
  - Windows Xp
  - Database pg#7**
37. Operating system enables the user to use the Hardware Resources.
- True pg#4**
  - False
38. Which of the following is NOT a Hardware Resource?
- CPU
  - OS pg#4**
  - I/O Devices
  - Memory
39. Managing Secondary Storage Involves all of the Following except
- Allocating storage space
  - Deal locating Storage
  - Prevent Overwriting (Page 5)**
  - Insure integrity of shared data
40. In Layered approach of OS, Lowest Layer is known as\_\_.
- Software Layer
  - Hardware Layer pg#21**
  - Lower Level Layer
  - None of The Given
41. Mach, Mac OS X Server, QNX, OS/2 and Windows NT are examples of OS Based on
- Layered
  - Micro Kernel pg#22**
  - Virtual Machine
  - None of The Given
42. \_\_\_\_\_ determines How to do something.
- Mechanism pg#24**
  - Policy
  - Mechanism and Policy:
  - None of the given

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43. User Goal of OS is that It easy to use, reliable, safe and fast.

- a. **True pg#24**
- b. False

44. A pathname is the list of directories separated by\_.

- a. #
- b. \$
- c. &
- d. / **pg#25**

45. The Home Directory for super user in Linux and Unix is

- a. /home
- b. **/root pg#27**
- c. None of the given

46. \_\_\_\_\_ is a virtual directory in Linux and Unix.

- a. **/proc pg#27**
- b. /temp
- c. /ver
- d. /boot

47. The procedure “The time at which the process finished working MINUS the arrival time of the process MINUS CPUburst for that process” will help calculate the.

- a. On-preemptive Shortest Job first scheduling.
- b. **Preemptive Shortest Job First scheduling. Pg# 85**
- c. FCFS
- d. RR Scheduling

48. The number of processes completed per unit time is called\_\_\_\_\_.

- a. Turnaround time
- b. **Throughput pg#83**
- c. Response time
- d. Dispatch latency

49. If your processor does not have two slots empty in Per Process File Descriptor Table, then your\_ system call will fail.

- a. **Pipe pg#55**
- b. read
- c. write

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- d. open
50. Linux uses \_\_\_ directory to store system configuration files.
- a. /bin
  - b. /dev
  - c. /boot
  - d. **/etc** pg#26
51. command displays the contents of current working directory.
- a. **ls** pg#28
  - b. Cs
  - c. Mv
52. A process consists of \_
- a. One or more threads
  - b. Code
  - c. Data
  - d. **All of the given** google
53. \_\_\_\_\_ is a solution to the problem of indefinite blockage of low-priority processes.
- a. Starvation
  - b. Deadlock
  - c. **Aging** pg#87
  - d. None of the these
54. \_\_\_\_\_ is the basis of queuing theory which is branch of mathematics used to analyze systems involving queues and servers.
- a. **Little's Formula** pg#96
  - b. Deterministic modeling
  - c. Queuing Theory
  - d. Queuing Analysis
55. POSIX is a standard developed by ANSI
- a. IEEE
  - b. **ISO**
  - c. ACM
56. In Unix/ Linux, by default the standard output file is attached to the \_\_\_
- a. File

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- b. **Screen pg#59**
  - c. Printer
  - d. Scanner
57. The scheduling of are done by the operating system.
- a. **Kernel threads pg#73**
  - b. User level threads
  - c. Both kernel and user level thread
  - d. None of the give option
58. \_\_\_\_\_ displays information about the top processes.
- a. s
  - b. Cs
  - c. **Top pg#67**
  - d. Cd
59. All threads within a process share the \_\_\_\_\_ address space.
- a. Same
  - b. **Different pg#71**
60. A major problem with priority scheduling algorithms is\_.
- a. Deadlock
  - b. Aging
  - c. **Starvation pg#86**
  - d. None of the these
61. When process opens its first file explicitly it will get descriptor number \_\_\_\_\_
- a. 1
  - b. 2
  - c. **3 google**
  - d. 4
62. Round Robin algorithm is similar to scheduling but preemption is added to switch between processes.
- a. Shortest job first
  - b. Shortest Remaining Time First
  - c. **First Come First Server pg#88**
  - d. None of these
63. DOS is single user operating system.
- a. **True pg#7**
  - b. False

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64. \_\_\_\_\_ is a piece of code in a cooperating process in which the process may update shared data (variable, file, database, etc.).
- Critical analysis
  - Critical section Pg#100**
  - Critical path
  - Critical code
65. n-process critical section problem can be solved by using
- The bakery algorithm pg#105**
  - Determinizing modeling
  - Analytic evaluation
  - None of above
66. A parent process calling system call will be suspended until children process terminates.
- wait google**
  - fork
  - exit
  - exec
67. OS helps manages the following except
- Application software
  - Bus speed of the system google**
  - Memory
  - Virtual memory
68. The Shortest-Job-First Scheduling algorithm can be
- Preemptive only
  - non-preemptive only
  - Preemptive or non-preemptive. Pg#85**
  - None of the given options
69. First-Come, First-Served (FCFS) is a scheduling algorithm.
- preemptive
  - Non-preemptive pg#83**
  - both preemptive and non-preemptive
  - none of the given options
70. The time it takes for the dispatcher to stop one process and start another running is known as the -----.
- Dispatch latency pg#82**
  - Scheduling

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- c. Context switching
  - d. None of the given options
71. You can display all of the signals supported by your system, along with their numbers, by using the-----command
- a. <Ctrl-A>
  - b. fg
  - c. jobs
  - d. **kill -l** pg#69
72. A is an abstract key for accessing a file.
- a. **File descriptor** google
  - b. Input Redirection
  - c. Output Redirection
  - d. FIFO
73. The \_\_\_\_\_ are used for communication between related or unrelated processes on the same system or unrelated processes on different systems.
- a. Pipes
  - b. **BSD Sockets** pg#53
  - c. Named pipe (FIFO)
  - d. None of the given options
74. The creating process is called a ----- process while the new processes are called the .....of that Process
- a. None of the given options
  - b. Children, parent
  - c. **Parent, children** pg#38
  - d. Zombie, single
75. Files that start with a in UNIX/Linux directory structure are known as hidden files.
- a. **.(dot)** pg#28
  - b. # ( hash )
  - c. / (slash)
  - d. ~ (tilt)
76. You can use the command in UNIX to create a directory.
- a. rmdir
  - b. **mkdir** pg#29

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- c. cp
- d. gcc

77 -----has a hierarchical file system structure.

- a. DOS
- b. Windows
- c. **UNIX** pg#25
- d. None of the given options

78. 1 MB or 1 megabyte is equivalent to----

- a. 1024 bytes
- b. **1024<sup>2</sup> bytes** Google
- c. 1024<sup>3</sup> bytes
- d. 1000000 bytes

79. If the fork system call fails, it returns

- a. 1
- b. **-1** pg#40
- c. 2
- d. 0

80. In \_\_\_ communication the process which wants to communicate with the other process must explicitly name the recipient and the sender.

- a. **Direct** pg#46
- b. Indirect
- c. Automatic
- d. Self

81. Bounded Buffer is a buffer of \_\_\_ size

- a. variable
- b. **fixed** pg#44

82. A Process that has finished working, as well as its parent process has also finished its execution. In this state the process A will be called as \_\_\_\_\_ process.

- a. **Child**
- b. Thread
- c. Zombie
- d. Fork

83. Taking the CPU from one process and giving the CPU to another process is termed as

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a. **Context switching** Google

b. Dispatching

c. Swapping

d. Tracking

84. rm and [r]mkdir commands are used to \_\_\_ directory.

a. Create

b. Move

c. **Remove** pg#30

d. Modify

85. Utilities used for system administration (halt, ifconfig, fdisk, etc.) are stored in directory.

a. /dev

b. /boot

c. /lib

d. **/sbin** pg#27

86. In Linux directory structure, there is \_\_\_\_\_ root directory.

a. **1** pg#26

b. 2

c. 3

d. 4

87. I/O instructions are Privileged Instructions.

a. **True** pg#12

b. False

88. Command-line interpreter is also called \_ in some operating systems.

a. Kernel

b. **Shell** Pg#16

c. Signal

d. API

89. The major advantage of multi-programming system is

a. More than one jobs can be processed at a given time

b. **CPU utilization can be increased** Pg#8

c. Jobs can be completed quickly

d. All of the options are correct

90. The Operating system is a layer of software between \_\_\_\_\_ and \_\_\_\_\_

a. **Hardware, software application** pg#21

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- b. Kernel, hardware
  - c. Dos, Windows
  - d. Windows, Kernel
91. Linux OS can support multiple users at a time
- a. **True pg#9**
  - b. False
92. \_\_\_\_\_ is also called Swapper.
- a. Swap space
  - b. **Medium term scheduler pg#37**
  - c. Short term scheduler
  - d. Long term scheduler
93. The performance of Round Robin algorithm does NOT depends heavily on the size of the time quantum.
- a. **True pg#89**
  - b. False
94. \_\_\_\_\_ Scheduler selects the process from the job pool and put them in main memory.
- a. **Long term pg#36**
  - b. Short term
  - c. Medium term
  - d. Swapper
95. The main characteristic of a Real time system is
- a. Efficiency
  - b. Large Virtual Memory
  - c. Large secondary storage device
  - d. **Usability google**
96. A time sharing system is
- a. Multitasking
  - b. Interactive
  - c. Multi user
  - d. **All of these pg#9**
97. You can terminate a foreground process by pressing -----
- a. <Ctrl-A>
  - b. **<Ctrl-C> pg#69**
  - c. <Ctrl-Z>
  - d. None of the given options

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98. You can use the--- command to display the status of suspended and background processes
- fg
  - bg
  - jobs pg#68**
  - kill
99. The manual pages can be read in Lenux Using -----command.
- man pg#27**
  - wan
  - desc
  - help
100. A program in execution is called a\_\_\_\_\_.
- Command
  - Process pg#31**
  - Software
  - Compiler
101. Current working directory can be accessed using Command.
- .(dot)
  - # ( hash )
  - /(slash)
  - ~(tilt) pg#25**
102. Mkfifo() is a\_\_\_\_\_.
- Library Call pg#58**
  - Command
  - Directory
  - None of Above
103. \_\_\_\_\_command gives a snapshot of the current processes.
- ps pg#66**
  - top
  - who
  - ls
104. Time interval when the I/O Devices are accessed is known as\_\_\_\_\_.
- CPU Burst

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- b. **IO Burst google**  
c. Time Slice  
d. None of Above
105. \_\_\_\_\_ Directory includes essential system boot files including the kernel image.  
a. /bin  
b. **/boot pg#26**  
c. /dev  
d. /etc
106. IPC provides a mechanism to allow processes to communicate and to \_\_\_\_\_ synchronize their actions without sharing the same  
a. **Address space pg#46**  
b. Address Name  
c. Address ID  
d. None of all these
107. Each process must first request permission to enter its critical section. The section of code implementing this request is called the \_\_\_\_\_  
a. **entry section pg#100**  
b. Critical Section  
c. remainder section  
d. None of all these
108. The interval from the time of submission to the time of completion is the \_\_\_\_\_  
a. **Turnaround time pg#83**  
b. Waiting time  
c. Response time  
d. None of all these
109. You can create a threads by using the pthread\_create() call.  
a. **True pg#64**  
b. False
110. Typically the execvp system call is used after a fork system call.

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- a. **True pg#39**  
b. False
111. A solution to the critical section problem must satisfy the following requirements  
a. Progress  
b. Mutual exclusion  
c. Bounded Waiting  
d. **All of these pg#101**
112. In \_\_\_\_\_ addressing, the recipient is not required to name the sender.  
a. Symmetric  
b. **Asymmetric Pg#47**  
c. Both symmetric and asymmetric  
d. None of the given options
113. The process id returned to the child process after successful fork system call execution is.  
a. **0 Pg#40**  
b. 1  
c. 2  
d. 3
114. \_\_\_\_\_ command to resume the execution of a suspended job in the foreground  
a. **fg pg#68**  
b. bg  
c. jobs  
d. kill
115. A \_\_\_\_\_ is an integer variable that, apart from initialization is accessible only through two standard atomic operations: wait and signal.  
a. **Semaphore pg#111**  
b. Monitor  
c. Critical region  
d. Critical section
116. In Resource Allocation Graph, A \_\_\_\_\_  $P_i \rightarrow R_j$  indicates that process

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Pi may request resource Rj at sometime in the future.

- a. **Claim edge pg#138**
  - b. Request edge
  - c. Assignment edge
  - d. Allocation edge
117. In pages segmentation, the logical address is legal if d is \_\_\_\_\_ segment length.
- a. **< (less than) Pg#180**
  - b. > (greater than)
  - c. = (equal to)
118. The ----- scheme is not applicable to a resource allocation system with multiple instances of each resource type.
- a. **Wait for graph Pg#148**
  - b. Resource allocation graph
  - c. Both Resource-allocation and wait-for graph
  - d. None of the given options
119. A semaphore that cause Busy-Waiting is termed as \_\_\_\_\_.
- a. **Spinlock Pg#113**
  - b. Monitor
  - c. Critical region
  - d. Critical section
120. The condition in which a set  $\{P_0, P_1 \dots P_n\}$  of waiting processes must exist such that P0 is waiting for a resource that is held by P1, P1 is waiting for a resource that is held by P2, and so on, Pn-1 is waiting for a resource held by Pn, and Pn is waiting for a resource held by P0. This condition is known as.
- a. Mutual exclusion
  - b. Hold and wait
  - c. No preemption
  - d. **Circular wait Pg#131**
121. Preventing a condition of \_\_\_\_\_ to happen, deadlocks can be prevented to happen.

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- a. Critical region
  - b. **Circular wait Pg#136**
  - c. Monitors
  - d. Critical section
122. What do we name to an address that is loaded into the memory----- address register of the memory?
- a. Logical address
  - b. **Physical address Pg#155**
  - c. Binary addresses
  - d. None of the given options
123. ----- register contains the size of the process
- a. Base register
  - b. Index register
  - c. **Limit register Pg#13**
  - d. Stack pointers register
124. If the system can allocate resources to each process in some order and still avoid a deadlock then it is said to be in \_\_\_\_\_ state.
- a. **Safe Pg#137**
  - b. Un-Safe
  - c. Mutual
  - d. Starvation
125. \_\_\_\_\_ Algorithm is used in Deadlock avoidance.
- a. Bakery
  - b. **Banker's Pg#139**
  - c. Mutual exclusion
  - d. Safe Sequence
126. refers to the situation when free memory space exists to load a process in the memory but the space is not contiguous.
- a. Segmentation
  - b. Internal fragmentation
  - c. Swapping
  - d. **External Fragmentation Pg#165**

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127. The main criteria of page replacement in optimal page replacement algorithm is to

a. **Replacement that page will not be use for the longest period of time**

**Pg#199**

b. Replacement that page will be required most frequently in the execution of process

c. Replace the page which is biggest in size

128. When the process tries to access locations that are not in memory, the hard traps the operating system. This is called as \_\_\_\_\_.

a. **Page fault Pg#188**

b. Page replacement

c. Paging

d. Segmentation

129. The pager is used in connection with \_\_\_\_\_.

a. **Demand paging Pg#186**

b. Paging

c. Segmentation

d. Page segmentation

130. Segmentation is a memory management scheme that support \_\_\_\_?

a. **Programmer's view of memory Pg#175**

b. System's view of memory

c. Hardware's view of memory

d. None of the given

131. The segment table maps the \_\_\_\_\_ the physical addresses.

a. Page addresses

b. Shared page addresses

c. One-dimensional logical addresses

d. **Two-dimensional logical addresses Pg#175**

132. \_\_\_\_\_ Point to the page table.

a. Translation look-aside buffers

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- b. Page offset
- c. Page-table length registers (PRLR)
- d. **Page-table base registers (PTBR) Pg#166**

133. \_\_\_\_\_ is used in the detection and recovery mechanism to handle deadlocks.

- a. **Wait-for graph Pg#144**
- b. Resource allocation graph
- c. Circular graph
- d. Claim edge graph

134. Address Binding will be at \_\_\_\_\_ in multiprogramming with fixed tasks (MFT)

- a. Rub time
- b. **Load time Pg#160**
- c. Dynamic time
- d. None of the

135. What do we name to an address that is generated by CPU?

- a. **Logical address Pg#152**
- b. Physical address
- c. Binary address
- d. None of the above

136. Secondary storage memory devices have \_\_\_\_\_ memory.

- a. Volatile
- b. **Permanent and nonvolatile google**
- c. Temporary
- d. None of the given

137. The collection of process that is waiting on the disk to be brought into the memory for execution forms the...

- a. **Input queue Pg#154**
- b. Output queue
- c. Both of the
- d. None of the above

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138. is a segment of code that accesses a shared resource like data structure or device that must not be concurrently accessed by more than one thread of execution.
- Multithreading
  - Context switching
  - Critical section Pg#105**
  - Pipelining
139. Use of semaphore create a problem of busy waiting, this wastes CPU cycles that some other process may be able to use productively. This type of semaphore is also called
- Semaphore S
  - Spinlock Pg#112**
  - Locking
  - Semaphore Mutex
140. Using hardware solution to synchronization for complex problems, introduce a new synchronization tool known as \_\_\_\_\_.
- Test And Set
  - Semaphore Pg#111**
  - Swap
  - Trap
141. Batch programs are usually \_\_\_\_\_ programs.
- Interactive
  - Non-interactive Google**
  - Foreground
  - Preemptive
142. \_\_\_\_\_ Algorithm is used for solving n-process critical section problem.
- Bankers
  - Bakery Pg#105**
  - Babbles
  - None of the given

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143. The integer value of \_\_\_\_\_ semaphores can range over an unrestricted integer domain.
- Counting Pg#117**
  - Binary
  - Mutex
  - Bounded buffer
144. \_\_\_\_\_ is a preemptive scheduling algorithm.
- First Come First Serve
  - Shortest Job First
  - Round Robin Pg#89**
  - None of these
145. The priority of a process can be changed using \_\_\_\_\_ command.
- nice Pg#94**
  - cmd
  - Cat
  - Grep
146. Removing the possibility of deadlock in dining philosopher problem does not ensure the problem will not occur.
- Mutual Exclusion
  - Starvation Pg#123**
  - Critical Section
  - Bounded Buffer
147. In producer-Consumer problem synchronization is required. On which shared area this synchronization actually effect.
- Counter
  - Buffer google**
  - Entry section
  - Exit section
148. Typically monitor, a high-level synchronization tool is characterized by \_\_\_\_\_ and...
- Global variable, local

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- b. variableSignal, wait
  - c. **Local data, programmer defined operators Pg#125**
  - d. Local variables, semaphores
149. Following is not the classical problem of synchronization.
- a. Bounded buffer problem
  - b. Reader writer problem
  - c. Dining philosophers' problem
  - d. **Counting Semaphore problem Pg#118**
150. Consider a scenario in which one process P1 enters in its critical section, no other process is allowed to execute in its critical section. This is called \_\_\_\_\_
- a. **Mutua exclusion Google**
  - b. Context switching
  - c. Multithreading
  - d. Progress
151. The Swap instruction which is the hardware solution to synchronization problem does not satisfy the condition, hence not considered to be a good solution.
- a. Progress
  - b. **Bounded waiting Pg#109**
  - c. Mutual exclusion
  - d. None of the given
152. The logical address of Intel 80386 is \_\_\_\_\_
- a. 36 bits
  - b. **48 bits Pg#185**
  - c. 64 bits
  - d. 128 bits
153. Intel 80386 used paged segmentation with \_\_\_ level paging.
- a. One
  - b. **Two Pg#185**
  - c. Three
  - d. Four

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154. In paged segmentation, we divide every segment in a process into \_\_\_\_\_pages.

- a. **Fixed size Pg#182**
- b. Variable size

155. Which command, Display permissions and some other attributes for prog1.c in your current directory?

- a. **ls -l prog1.c Pg#234**
- b. ls -d prog1.c
- c. ls file prog1.c
- d. ls -l prog1.c /Directory

156. The\_\_\_\_\_requires that once a writer is ready, that writer performs its write as soon as possible , if a writerwaiting to access the object, no new readers may start reading.

- a. first readers-writers problem
- b. **second readers-writers problem Pg#119**
- c. third readers-writers problem
- d. fourth readers-writers problem

157. Banker's algorithm is used for-----

- a. **Deadlock avoidance Pg#140**
- b. Deadlock detection
- c. Deadlock prevention
- d. Deadlock removal

158. The basic purpose of\_\_\_\_is to help the users to utilize the hardware resources for completingdifferent tasks in a simplified manner

- a. **Operating system Pg#6**
- b. Application software
- c. All Software
- d. All of the given

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159. \_\_\_\_\_ is used to store data on secondary storage device, e.g., a source program(in C), an executable program.
- Block Special File
  - Link File
  - Ordinary File Pg#220**
  - Directory
160. indicates size of the page table
- translation look-aside buffers
  - Page-table length register (PTLR) Pg#169**
  - Page-table base register (PTBR)
  - Page offset
161. The set of all physical addresses corresponding to the logical addresses is a of the process
- Physical address space Pg#155**
  - Process address space
  - None of the given options
  - Logical address space
162. Deadlocks can be described more precisely in terms of a directed graph called a system -----
- Directed graph
  - Critical path
  - Resource allocation graph Google**
  - Mixed graph
163. With----- you use condition variables.
- Semaphores
  - Read/Write Locks
  - Swaps
  - Monitor Pg#126**
164. buffer places no practical limit on the size of the buffer
- Bounded

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- b. **Unbounded Pg#44)**
- c. Both Unbounded & bounded
- d. None of the given options

165. spend more time doing IO than computations

- a. short CPU bursts
- b. CPU bound processes
- c. **IO bound processes Pg#32**
- d. None of the given options

166. You can display the contents (names of files and directories) of a directory in UNIX/Linux directory structure with the \_\_\_\_\_ command.

- a. l
- b. s
- c. **ls Pg#28)**
- d. none of the given options

167. The critical section problem can be solved by the following except

- a. Software based solution
- b. **Firmware based solution Pg#101**
- c. Operating system based solution
- d. Hardware based solution

168. A modification of free-list approach in free space management is to store the addresses of n free blocks in the first free block. Known as \_\_\_\_\_.

- a. counting
- b. linked list
- c. bit vector
- d. **grouping Pg#243**

169. In deadlock detection and recovery algorithm, a deadlock exists in the system if and only if the wait for graph contains a \_\_\_\_\_.

- a. **Cycle Pg#147**
- b. Graph

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- c. Edge
- d. Node

170. In \_\_\_\_\_ page replace algorithm we will replace the page that has not been used for the longest period of time.

- a. counter based
- b. Least Frequently Used
- c. FIFO
- d. LRU Pg#202**

171. **Overlays are implemented by the \_\_\_\_\_**

- a. Operating system
- b. Programmer pg#159**
- c. Kernel
- d. Shell

172. If a process continues to fault, replacing pages, for which it then faults and brings back in right away. This high paging activity is called.

- a. paging
- b. thrashing Pg#210**
- c. page fault
- d. CPU utilization

173. The \_\_\_\_\_ method requires each file to occupy a set of contiguous blocks on the disk.

- a. Contiguous Allocation pg#236**
- b. Linked Allocation
- c. Indexed Allocation
- d. None of the given options

174. a way to establish a connection between the file to be shared and the directory entries of the users who want to have access to this file.

- a. Link pg#231**
- b. Directory
- c. Common Group

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## d. Access Permission

175. \_\_\_\_\_ is used to request the OS by the process to take an I/O or initiating child process.
- System call
  - Interrupt
  - Trap
  - Signal
176. You can use the mv file1 file2 command to move \_\_\_\_\_
- file1 to file2.
  - file 2 to file 1
  - this command will not work for moving files
  - None of the option is correct.
177. \_\_\_\_\_ commands in Linux is used to copy file
- Is
  - cp
  - mv
  - mkdir
178. User mode can run the Privileged instructions.
- True
  - False
179. The manual pages can be read in Linux using \_\_\_\_\_ command.
- man
  - wan
  - desc
  - help
180. Swapper is also termed as Short term scheduler.
- 1
  - 0
181. First \_\_\_\_\_ entries in Per Process File Descriptor Table are used as soon as the process is created.
- 1
  - 2
  - 3
  - 4

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182. Shared libraries and kernel modules are stored in \_\_\_\_\_ directory.

- a. /bin
- b. /dev
- c. /boot
- d. **/lib**

183. The \_\_\_\_\_ system call suspends the calling process.

- a. fork
- b. **wait pg#42**
- c. exec
- d. exit

184. The hardware mechanism that enables a device to notify CPU is called an \_\_\_\_\_

- a. **Interrupt google**
- b. Signal
- c. Trap
- d. Process

185. A \_\_\_\_\_ (or an *exception*) is a software-generated interrupt caused either by an error (division by zero or invalid memory access) or by a user request for an operating system service

- a. Interrupt
- b. **Trap (Page 7)**
- c. Signal
- d. Process

186. Which register holds the smallest legal physical memory address for a process?

- a. **Base register (Page 13)**
- b. Limit register
- c. Status register
- d. None of the given options

187. The -----semaphore provides mutual exclusion for accesses to the buffer pool and is initialized to the value 1.

- a. **mutex (Page 118)**
- b. binary
- c. counting
- d. none of the given options

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188. Binary semaphores are those that have only two values-----
- 0 and n
  - 0 and 0
  - 0 and 1 (Page 117)**
  - None of the given options
189. Addresses generated *relative* to part of program, not to start of physical memory are
- Virtual
  - Physical
  - Relocatable**
  - Symbolic
190. Object files and libraries are combined by a----- program to produce the executable binary
- Compiler
  - Linker
  - Text editor
  - Loader**
191. Physical memory is broken down into fixed-sized blocks, called----- and Logical memory is divided into blocks of the same size, called -----
- Frames, pages (Page 165)**
  - Pages, Frames
  - Frames, holes
  - Holes, segments
192. A page table needed for keeping track of pages of the page table is called \_\_\_\_\_
- 2-level paging
  - Page directory (Page 173)**
  - Page size
  - Page table size
193. Each page is a power of ----- bytes long in paging scheme.
- 2
  - 3
  - 4 (Page 167)**
  - 5

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194. Which part of the computer system helps in managing the file and memory management system?

- a. **Operating System (Page 5)**
- b. Device Drivers
- c. Application Software
- d. Hardware

195. Which of the following is correct definition for wait operation?

a. **wait(S) { (Page 111)**  
**while(S<=0)**  
**;// no op**  
**S--;**  
**}**

b. wait(S) {  
S++;  
}

c. wait(S) {  
while(S>=0)  
;// no op  
S--;  
}

d. wait(S) {  
S--;  
}

196. Wrong use of wait and signal operations (in context with semaphores) can cause \_\_\_\_\_ problem(s).

- a. Mutual Exclusion
- b. Deadlock
- c. Bounded Waiting
- d. **All of the given options are correct**

197. If a system is not in a safe state, there can be no deadlocks.

- a. True
- b. **False (Page 137)**

198. An acyclic graph does not allow directories to have shared

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subdirectories and files.

- a. True
- b. **False (Page 225)**

199. The size of pages and frames are same in logical memory and physical memory respectively.

- a. **True (Page 165)**
- b. False

200. Intel is basically designed for following Operating Systems except

- a. **MULTICS (Page 182)**
- b. OS/2
- c. Windows
- d. Linux

201. Following is NOT true about Virtual memory.

- a. **Virtual memory help in executing bigger programs even greater in size that of main memory.**
- b. Virtual memory makes the processes to stuck when the collective size of all the processes becomes greater than the size of main memory.
- c. Virtual memory also allows files and memory to be shared by several different processes through page sharing.
- d. Virtual memory makes the task of programming easier because the programmer need not worry about the amount of physical memory,

202. The execution of critical sections must NOT be mutually exclusive

- a. True
- b. **False (Page 100)**

203. The integer value of \_\_\_\_\_semaphores can not be greater than 1.

- a. Counting
- b. **Binary (Page 117)**
- c. Mutex
- d. Bounded buffer

204. Starvation is infinite blocking caused due to unavailability of resources.

- a. **True (Page 115)**
- b. False

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205. Progress and Bounded Waiting are some of the characteristics to solve the critical section problems.
- True (Page 101)**
  - False
206. The \_\_\_\_\_ requires that no reader will be kept waiting unless a writer has already obtained permission to use the shared object.
- first readers-writers problem (Page 119)**
  - second readers-writers problem
  - third readers-writers problem
  - fourth readers-writers problem
207. The process of holding at least one resource and waiting to acquire additional resources that are currently being held by other processes is known as \_\_\_\_\_.
- Mutual exclusion
  - Hold and wait (Page 131)**
  - No preemption
  - Circular wait
208. The condition where a set of blocked processes each holding a resource and waiting to acquire a resource held by another process in the set, is termed as \_\_\_\_\_.
- Deadlock (Page 130)**
  - Starvation
209. A program cannot execute unless whole or necessary part of it resides in the main memory.
- True**
  - False
210. In the C-Scan and C-Look algorithms, when the disk head reverses its direction, it moves all the way to the other end, without serving any requests, and then reverses again and starts serving requests.
- True (Page 249)**
  - False
211. The following requirement for solving critical section problem is known as \_\_\_\_\_.

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“There exists a bound on the number of times that other processes are allowed to enter their critical sections after a process has made a request to enter its critical section and before that request is granted.”

- a. Progress
  - b. **Bounded Waiting (Page 101)**
  - c. Mutual Exclusion
  - d. Critical Region
212. The section of code after the critical section is called \_\_\_\_\_.
- a. Crystal section
  - b. **Entry section**
  - c. Remainder section
  - d. Exit section
213. A process is said to be in critical section if it executes code that manipulates shared data.
- a. **True (Page 100)**
  - b. False
214. \_\_\_\_\_ an integer variable accessible through wait and signal which are atomic operations.
- a. **Semaphore (Page 111)**
  - b. Mutex
  - c. Busy waiting
  - d. Signal
215. \_\_\_\_\_ Software solution to critical section problem can run only in \_\_\_\_\_ environment \_\_\_\_\_.
- a. Multiprocessor
  - b. Multithreading
  - c. Uniprocessor
  - d. Separate address spacing
216. \_\_\_\_\_ integer shows the highest priority of a process in CPU scheduling
- a. **Small (Page 86)**
  - b. Large
217. Cache is non-volatile memory.

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- a. True
- b. **False (Page 153)**

218. \_\_\_\_\_ is used due to un-used space in fixed size blocks/ pages.

- a. **Internal fragmentation**
- b. External fragmentation
- c. Paging
- d. MVT

219. Fragmentation when using ICMP for path MTU should be avoided.

- a. **True**
- b. False

220. Variable name are \_\_\_\_\_ address.

- a. Physical
- b. Reloadable
- c. Relative
- d. **Symbolic**

221. \_\_\_\_\_ is caused due to un-used in physical memory.

- a. **Internal fragmentation**
- b. External fragmentation
- c. Paging
- d. MVT

222. The run-time mapping from virtual to physical address is done by a piece of hardware in the CPU, called the \_\_\_\_\_

- a. **Memory management unit (MMU) (Page 155)**
- b. CPU scheduler
- c. Registers
- d. None of the above

223. Main memory is \_\_\_\_\_ memory.

- a. **Volatile memory**
- b. Non-volatile
- c. Permanent
- d. Virtual

224. An optimal page-replacement algorithm has the lowest page fault rate of all algorithms.

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- a. **True (Page 199)**
- b. False

225. In \_\_\_\_\_, the library files are linked at load time.

- a. **Static linking**
- b. Dynamic linking

226. In swapping technique of Memory Management, the total amount transfer is directly proportional to the \_\_\_\_\_

- a. **amount of the memory swapped**
- b. amount of space on backing store
- c. space on main memory
- d. all the given options are correct

227. We want a page replacement algorithm with the \_\_\_\_\_ page-fault rate.

- a. **Lowest (Page 198)**
- b. Highest

228. In a UNIX system, \_\_\_\_\_ system call can be used to request the operating system to memory map an opened file.

- a. **mmap() (Page 195)**

229. The main memory is usually divided into two partitions, one for \_\_\_\_\_ and other for \_\_\_\_\_.

- a. **resident operating System, User processes (Page 158)**

230. A section of code or collection of operations in which only one process may be executing at a given time, is called critical section. Consider a system containing n processes {P0, P1, 2, ..., Pn }. Each process has a segment of code called a \_\_\_\_\_

- a. **N-Process Critical Section Problem**

231. Semaphore S is a/an \_\_\_\_\_ type of variable to use as synchronization tool.

- a. **Integer (Page 111)**

232. In order to remove the problem like busy waiting, some high level synchronization constructs are defined. What are they?

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## **a. Critical regions and Monitors (Page 124)**

233. In instruction TestAndSet mutual exclusion implementation is done by declaring a Boolean variable lock\_\_\_\_\_.

**a. Initialized as false (Page 109)**

234. We can use semaphores to deal with the number of \_\_\_\_\_ process critical section problem.

**a. n-process critical section problem**

235. Linux is a version of \_\_\_\_\_ operating system.

a. OS/2

b. Windows

**c. Unix**

d. None of the above

236. \_\_\_\_\_ scheduling algorithm is sometimes called shortest remaining time first scheduling algorithm.

a. Non-preemptive SJF

b. Priority Scheduling

**c. Preemptive Shortest Job First (Page 85)**

d. FCFS

237. Preemptive -----scheduling is sometimes called shortest remaining-time-first scheduling.

a. First-Come-First-Served (FCFS)

b. Round-Robin

**c. Sorted Job First (SJF) (Page 85)**

d. Priority

238. OS helps manages the following except

a. Application software

**b. Bus speed of the system**

c. Memory

d. Virtual memory

239. /usr/X11R6 is used by the X Window System.

**a. True (Page 27)**

b. False

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240. /opt is used for storage of large applications.  
a. **True (Page 27)**  
b. False
241. The Home Directory for superuser in Linux and Unix is  
a. /home  
b. **/root (Page 27)**  
c. None of the given
242. Linux Treats Devices as Files.  
a. **True (Page 26)**  
b. False
243. An absolute pathname starts with the root directory (/) and a relative pathname starts with your home directory.  
a. **True (Page 25)**  
b. False
244. We can install and run multiple OS by using VMWare.  
a. **True**  
b. False
245. Mach, MacOS X Server, QNX, OS/2 and Windows NT are examples of OS Based on\_\_\_\_\_.  
a. Layered  
b. **Micro Kernal (Page 22)**  
c. Virtual Machine  
d. None of The Given
246. In Layered Approach of OS, the Layer highest Layer is User Interface layer.  
a. **True (Page 21)**  
b. False
247. Operating System is the Manager of Hardware Resources.  
a. **True (Page 6)**  
b. False

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248. An operating system is a control program that manages the execution of user programs to prevent errors and improper use of a computer.

a. **True (Page 6)**

b. **False**

249. The bottom-up view is that operating system is a resource manager who manages the hardware and software resources in the computer system.

a. **True (Page 6)**

b. **False**

250. \_\_\_\_\_ determines What will be done.

a. Mechanism

b. **Policy (Page 24)**

c. Mechanism and Policy

d. None of the given

251. copy file1 file2 is an example of \_\_\_\_\_ OS view.

a. **Top down (Page 6)**

b. **Bottum Up**

252. The Top-down view is that it is a program that acts as an intermediary between a user of a computer and the computer hardware, and makes the computer system convenient to use.

a. **True (Page 6)**

b. **False**

253. The Purpose of Operating System is to generate Executable Programs and to \_\_\_\_\_ them.

a. Regenerate

b. **Execute (Page 5)**

c. Store

d. Remove

254. Users are the People, machines or a computer that uses the Hardware resources.

a. **True (Page 4)**

b. **False**

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255. Database, Compiler, Video games are examples of \_\_\_\_\_.
- Hardware
  - Application (Page 4)**
  - Operating System
  - Users
256. Hardware provide basic computing resource.
- True (Page 4)**
  - False
257. The priorities of processes in the \_\_\_\_\_ group remain fixed.
- Kernel (Page 93)**
  - User
258. The process of switching from one process to another is called latency.
- True
  - False (Page 34)**
259. In Unix/ Linux, by default the standard input file is attached to the \_\_\_\_\_.
- Mouse
  - Keyboard (Page 55)**
  - Light pen
  - Joystick
260. The nice value helps in assigning \_\_\_\_\_ to a process.
- Priority (Page 94)**
  - Weight
  - Time
  - Scheduling
261. You can use the rm file1 command to \_\_\_\_\_ file1
- Retrieve
  - Remove (Page 30)**
  - Make
  - modify
262. The correct command for compiling C program named program.c in Linux environment is
- gcc program.c -o FirstPrgram (Page 31)**

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- b. gcc -o FirstProgram program.c
- c. gcc -z FirstProgram program.c
- d. gcc program.c -m FirstPrgram

263. Using \_\_\_\_\_ system, we can create a new process in Linux.

a. **Fork (Page 39)**

- b. Exec
- c. Wait
- d. Exit

264. Cooperating processes never share any data, code, memory or state.

a. True

b. **False (Page 5)**

265. \_\_\_\_\_ command display the status of a process.

a. ls

b. **ps (Page 66)**

- c. gcc
- d. Cat

266. Swapper is also termed as Short term scheduler.

a. True

b. **False (Page 36)**

267. \_\_\_\_\_ system call is used to write to a file or FIFO or any other IPC channel.

a. read

b. **write (Page 48)**

- c. open
- d. Fork

268. A Process 'A' that has finished working but its parent process has also finished its execution. In this state the process 'A' will be called as \_\_\_\_\_ process.

a. Child

b. Thread

c. **Zombie (Page 42)**

d. Fork

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269. \_\_\_\_\_ scheduling allows a process to move between queues.

- a. Round Robin
- b. First Come First Serve
- c. **Multilevel Feedback Queue (Page 92)**
- d. Shortest Remaining Time First

270. Round Robin algorithm is most suitable for \_\_\_\_\_.

- a. **Time sharing system (Page 88)**
- b. Real time systems and batch systems
- c. Running Batch programs
- d. Expert system

271. Kernel is responsible for scheduling the user level threads.

- a. True
- b. **False (Page 73)**

272. A system call \_\_\_\_\_

- a. **Is an entry point into the kernel code (Page 18)**
- b. Allows a program to request a kernel service
- c. Is a technique to protect I/O devices and other system resources
- d. All of the these

273. Operating System provides services such as Managing Primary and Secondary Storage, Processes and Allowing user to manage his/her files and directories.

- a. **True (Page 5)**
- b. False

274. \_\_\_\_\_ is used in real time operating systems.

- a. **Non-preemptive scheduling**
- b. Preemptive scheduling
- c. Dispatching scheduling
- d. FCFS scheduling

275. Deadlock detection and recovery technique is exactly similar to deadlock avoidance technique to handle deadlock in the system.

- a. **True**
- b. False

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276. In Overlay technique, we can overload any part of the program with the part of the program required needed recently.
- a. True
  - b. False**
277. \_\_\_\_\_ is the process of mapping a name to an address.
- a. Addressing
  - b. Binding
  - c. Routing
  - d. Memory
278. \_\_\_\_\_ scheme works well if members of the team are to work on these shared files sequentially.
- a. Common Group
  - b. Duplicating Files PG # 288**
  - c. Common Login
  - d. Link
279. \_\_\_\_\_ UNIX recognizes \_\_\_\_\_ modes of access
- a. One
  - b. Two
  - c. Three PG # 230**
  - d. Four
280. The \_\_\_\_\_ algorithm selects the request with the minimum seek time from the current head position
- a. Scan
  - b. SSTF PG # 244**
  - c. Look
  - d. C-Look
281. Which part of the computer system helps in managing the file and memory management system?
- a. Operating System**
  - b. Device Drivers

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- c. Application Software  
d. Hardware
282. \_\_\_\_\_ is used to store data on secondary storage device.
- a. Block Special File  
b. Link File  
**c. Ordinary File PG # 218**  
d. Directory
283. \_\_\_\_\_ is a way to establish a connection between the file to be shared and the directory entries of the users who want to have access to this file.
- a. Link PG # 229**  
b. Directory  
c. Common Group  
d. Access Permission
284. Which one of the following indicates end of the file in a read ( ) system call?
- a. -1  
**b. 0**  
c. 1  
d. 2
285. In one of the deadlock prevention methods, impose a total ordering of all resource types, and require that each process requests resources in an increasing order of enumeration. This violates the \_\_\_\_\_ condition of deadlock.
- a. Mutual exclusion  
b. Hold and Wait  
**c. Circular Wait PG # 134**  
d. No Preemption Right

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286. The bottom layer in the layered approach of Operating System is \_\_\_\_.

a. User interface

**b. Hardware** **PG # 18**

c. Kernel

d. API

287. The non-critical section code in any critical section problem is termed as

a. Critical Section

b. Entry Section

c. Leave/Exit Section

**d. Remainder Section**

288. The process that satisfies all three requirements of critical section problem is called

—

a. Algorithm 1

b. Algorithm 2

**c. Algorithm 3**

d. Algorithm N

289. The main disadvantage of semaphore is \_\_\_\_\_.

a. Context switching

**b. Busy waiting** **PG # 111**

c. Synchronization

d. Deadlock

290. In Unix/Linux, pipes provide a method of one-way communication and for this reason it may be called

a. Soft pipes

b. FIFO named pipes

c. Full-duplex pipes

**d. Half-duplex pipes** **PG # 46**

291. Consider process A is trying to access a page that does not belong to its address space. Which of the following protection scheme provide protection against such actions under paging?

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**a.Valid/invalid (v) bit** **PG # 170**

- b.Null bit/parity (n) bit
- c.Execute/parity (e) bit
- d.Write/null (w) bit

292. ----- is the separation of user logical memory from physical memory.

**o Virtual Memory** **PG # 186**

- o RAM
- o Physical memory
- o ROM

293. For page replacement algorithms, the page fault rate may increase as the number of allocated frames\_\_\_\_\_.

a. Keep Constant

**b. Increases** **PG # 200**

- c. Decreases
- d. Available

294. In the Scan algorithm, disk\_\_\_\_\_starts at one end of the disk, and moves toward the other end, servicing requests as it reaches each cylinder, until it gets to the other end of the disk.

**a.Arm** **PG # 245**

- b.Cylinder
- c.Head
- d.Vector

295. In case of thrashing, if CPU utilization is too low, the operating system\_\_\_\_\_the degree of multiprogramming

**a.Increases** **PG # 208**

- b.Decreases
- c.Increases or Decreases
- d.Keeps constant

296. When there is no external fragmentation, free memory blocks are scattered on hard disk then\_\_\_\_\_is used in order to utilize these blocks for space management.

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- a. Indexed Allocation
  - b. Contiguous Allocation
  - c. Linked Allocation PG # 235**
  - d. Variable Allocation
297. In a Multilevel Queue, the foreground queue has ----- scheduling algorithm and background queue has ----- scheduling algorithm.
- a. First Come First Serve, Round-Robin
  - b. Round-Robin, First Come First Serve**
  - c. Round Robin, Round Robin
  - d. First Come First Serve, First Come First Serve
298. Main memory is a large array of -- called memory locations ranging in size from hundreds of thousands to billions.
- a. Interrupts
  - b. Registers
  - c. Digits
  - d. Words PG # 12**
299. The syntax for input redirection is
- a. command < input-file PG # 55**
  - b. command > input-file
  - c. command >= input-file
  - d. command =< input-file
300. The semaphore empty is initialized to the value----- ; the semaphore full is initialized to the value.
- a. 0,n
  - o n,0 PG # 116**
  - b. n,n
  - o 0,0
301. High-level synchronization construct that allows the safe sharing of an abstract data type among concurrent processes is called a -----

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- a. Read/Write Lock
- b. Swap
- c. Semaphore
- d. **Monitor**

302. When drawing the resource allocation graph, processes are represented by \_\_\_\_\_ and resources by \_\_\_\_\_

- a. Squares, Squares
- b. Circles, Circles
- c. Circles, squares

**d. Squares, Circles**

303. Preventing the condition of \_\_\_\_\_ to happen, deadlocks can be prevented to happen.

- a. Critical region
- b. Monitors

**c. Circular wait** PG # 135

d. Critical section

304. If validation bit is 0, it indicates a/an --state of segment.

- a. Protected
- b. Shared
- c. Legal

**d. Illegal** PG # 178

305. Intel is basically designed for following Operating Systems except \_.

- a. **MULTICS** PG # 180
- b. OS/2
- c. Windows
- d. Linux

306. The term **pager** is used in connection with \_\_\_\_\_.

- a. **Demand Paging** PG # 187
- b. Paging
- c. Segmentation
- d. Paged Segmentation

307. In deadlock detection and recovery algorithm, a deadlock exists in the

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system if and only if the wait for graph contains a \_

**a.Cycle PG # 145**

b.Graph

c.Edge

d.Node

308. Object files and libraries are combined by a ---- program to produce the executable binary

Compiler

**b.Linker**

c. Text editor

d.Loader

309. ----- holds the smallest legal physical memory address for a process

o Stack pointers register

o **Base register PG # 10**

o Limit register

o Index register

310. External Fragmentation takes place in \_\_\_\_\_

o **Multiprogramming with Variable Tasks (MVT) PG # 163**

o Multiprogramming with Fixed Tasks (MFT)

o Multi-tasking

o Paging

311. A process is \_\_\_\_\_ if it is spending more time on paging

o **Thrashing PG # 206**

o Demand paging

o Paging

o Fixed Allocation

312. Every \_\_\_\_\_ generated by the CPU is divided into two parts: a page number (p) and a page offset (d).

o Page

o Process address space

o Physical address

o **Logical address PG # 164**

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313. The most important property of the working set is its \_.

- o Delay
- o Thrashing
- o Time

**o Size PG # 211**

313. \_\_\_ algorithm is the optimal scheduling algorithm among all the non-preemptive scheduling algorithms.

• **Shortest Job First scheduling**

- First Come First Serve
- Priority Scheduling
- Round Robin Scheduling

315. The Swap instruction which is the hardware solution to synchronization problem does not satisfy the \_ condition, hence not considered to be a good solution.

**a. Bounded waiting**

- b. Mutual exclusion
- c. No preemption
- d. Progress

316. The statement “A process may hold allocated resources while waiting for of other resources” best describes which one of the following conditions?

- a. Mutual Exclusion
- b. No preemption

**c. Hold and wait**

d. Circular wait

317. A state is \_\_\_ if the system can allocate resources for each process in some order and still avoid a deadlock.

- None
- Unsafe
- Starvation

**Safe pg#134**

318. \_\_\_ algorithm is used in Deadlock avoidance.

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- Bakery
- Mutual exclusion

**Banker's** Google

- Safe sequence

319. \_\_\_\_\_ Typical  
ly monitor, a high level synchronization tool is characterized by \_\_\_\_\_ and \_\_\_\_\_.

- Single, wait
- Global variable, local variable

**Local data, programmer defined operator** pg#122

- Local variables, semaphores

320. \_\_\_\_\_ The integer value of `_semaphores` can not be  
greater than 1.

- Bounded buffer

**Binary** pg#114

- Counting
- Mutex

321. \_\_\_\_\_ Banker's algorithm is used for \_\_\_\_\_.

- Deadlock removal

**Deadlock avoidance** Google

- Deadlock detection
- Deadlock prevention

322. \_\_\_\_\_ Possible side effects of  
\_\_\_\_\_ deadlocks are low device  
utilization and reduced system throughput.

- Ignoring

**Preventing** Google

- Recovering
- Avoiding

323. \_\_\_\_\_ Preventing the condition of \_\_\_\_\_ to happen,  
deadlocks can be prevented to happen.

- Critical section
- Monitors
- Critical region

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## . Circular wait pg#134

324. The process of holding at least one resource and waiting to acquire additional resources that are currently being held by other processes is known as \_\_\_\_\_.

## . Hold and wait pg#128

- . Circular wait
- . No preemption
- . Mutual exclusion

325. The \_\_\_\_\_ requires that once a writer is ready, that writer performs its write as soon as possible. In other words, if a writer is waiting to access the object, no new readers may start reading.

- . third readers-writers problem
- . fourth readers-writers problem
- . first readers-writers problem

## . second readers-writers problem pg#116

326. Binary semaphore whose integer value cannot be less than 1 is simpler to implement.

- .  $\leq 1$
- .  $\geq 1$
- .  $< 1$

## . $> 1$ pg#114

327. The condition where a set of blocked processes each holding a resource and waiting to acquire a resource held by another process in the set, is termed as \_\_\_\_\_.

## . Deadlock pg#127

- . Starvation

328. Following is not the classical problem of synchronization.

- . Reader writer problem
- . Dining philosophers problem

## . Counting semaphore problem pg#115

- . Bounded buffer problem

329. The integer value of \_\_\_\_\_ semaphores can range over an unrestricted

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integer domain.

. Mutex

. **Counting pg#114**

. Bounded buffer

. Binary

330. The \_\_\_\_\_ scheme is not applicable to a resource allocation system with multiple instances of each resource type.

. None of the given options

. **Wait for graph pg#145**

. Resource allocation graph

. Both resource-allocation and wait-for graph

331. A dashed line is used to represent a \_\_\_\_\_ in Resource Allocation Graph.

. Assignment edge

. **Claim edge pg#135**

. Allocation edge

. Request edge

332. \_\_\_\_\_ is an integer variable accessible through wait and signal which are atomic operations.

. Signal

. **Semaphore pg#108**

. Busy waiting

. Mutex

333. \_\_\_\_\_ is an integer variable accessible through wait and signal which are atomic operations.

. Signal

. **Semaphore page 108**

. Busy waiting

. Mutex

334. Removing the possibility of deadlock in dining philosopher problem does not ensure the

\_\_\_\_\_ problem will not occur.

. **Starvation page 120**

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- Mutual Exclusion
- Critical Section
- Bounded Buffer

335. In deadlock detection and recovery algorithm, a deadlock exists in the system if and only if the waitfor graph contains a \_\_\_.

- Edge
- Cycle page 144
- Graph
- Node

336. Deadlock \_\_\_ provides a set of methods for setting that at least one of the necessary conditions cannot hold.

- prevention page 132
- Avoidance
- Handling
- .Recovery

337. In Resource Allocation Graph, a \_\_\_  $P_i \rightarrow R_j$  indicates that process  $P_i$  may request resource  $R_j$  at some time in the future

- claim edge page 135
- assignment edge
- allocation edge
- request edge

338. Deadlock can be deal with \_\_\_ ways.

- 4
- 6
- 3 page 132
- 2

339. The problem of Deadlocks can be solved by \_\_\_ method(s).

- Deadlock avoidance
- Allowing deadlock to occur, then detect and recover
- All of the given page 132
- Deadlock prevention

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340. \_\_\_\_\_ is used in the detection and recovery mechanism to handle deadlocks.

- Claim Edge Graph
- Resource allocation Graph
- Wait-for Graph page 144
- Circular Graph

341. Wrong use of wait and signal operations (in context with semaphores) can cause \_\_\_\_\_ problem(s).

- All of the given options are correct Page 112
- Bounded Waiting
- Mutual Exclusion
- Deadlock

342. If system is not in a safe state, there can be NO deadlocks.

- True

**b.False** page 134

343. How does a logical-address space is represented?

Through Critical section

- **Through segments**

344. The main memory is usually divided into partitions, one for \_\_\_\_\_ and other for \_\_\_\_\_

- **Operating System, User processes**
- Operating system, CPU
- Processes, Virtual Memory
- Base Register, Limit Register

350. A program cannot execute unless whole or necessary part of it resides in the main memory.

- **TRUE**
- FALSE

351. The \_\_\_\_\_ protection scheme guards against a process trying to access a page that does not belong to its address space.

- **Primary**
- Hybrid
- Secondary
- Tertiary

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352. The system maintains a \_\_\_\_\_ of all processes whose memory images are on the backing store or in memory and are ready to run.

- Que
- **Ready que**
- List
- Environment

353. If there exists a logical address space of 16 pages of 1024 words, each mapped into a physical memory of \_\_\_\_\_ frames.

- 64
- **32**
- 16
- 48

354. The size of pages and frames are same in logical memory and physical memory respectively.

- **TRUE**
- FALSE

355. Address Binding will be \_\_\_\_\_ in Multiprogramming with Variable Tasks (MVT)

- Run Time
- Load Time
- Dynamic Time
- **None of Given Right answer FIX**

356. Every \_\_\_\_\_ generated by the CPU is divided into two parts: a page number (p) and a page offset (d).

- Page
- **Logical Error**
- Physical Error
- Process Address Space

355. \_\_\_\_\_ points to the page table.

- Translation look-aside buffers
- Page offset
- Page-table length register (PRLR)
- **Page-table base register (PTBR)**

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356. To eliminate external fragmentation in segmentation the scheme used is

Fixed size partition scheme

Variable size partition scheme

Fixed size paging scheme

Variable size paging scheme

