

**FINAL TERM EXAMINATION**  
**Spring 2010**  
CS302- Digital Logic Design

**Time: 90 min**  
**Marks: 58**

**Question No: 1 ( Marks: 1 ) - Please choose one**

A 8-bit serial in / parallel out shift register contains the value "8", \_\_\_\_\_ clock signal(s) will be required to shift the value completely out of the register.

- ▶ 1
- ▶ 2
- ▶ 4
- ▶ 8

**Question No: 2 ( Marks: 1 ) - Please choose one**

A frequency counter \_\_\_\_\_

- ▶ Counts pulse width
- ▶ Counts no. of clock pulses in 1 second
- ▶ Counts high and low range of given clock pulse
- ▶ None of given options

**Question No: 3 ( Marks: 1 ) - Please choose one**

In a sequential circuit the next state is determined by \_\_\_\_\_ and \_\_\_\_\_

- ▶ State variable, current state
- ▶ Current state, flip-flop output
- ▶ Current state and external input
- ▶ Input and clock signal applied

**Question No: 4 ( Marks: 1 ) - Please choose one**

The divide-by-60 counter in digital clock is implemented by using two cascading counters:

- ▶ Mod-6, Mod-10
- ▶ Mod-50, Mod-10
- ▶ Mod-10, Mod-50
- ▶ Mod-50, Mod-6

**Question No: 5 ( Marks: 1 ) - Please choose one**

In NOR gate based S-R latch if both S and R inputs are set to logic 0, the previous output state is maintained.

- ▶ True
- ▶ False

**Question No: 6 ( Marks: 1 ) - Please choose one**

Flip flops are also called \_\_\_\_\_

- ▶ Bi-stable dualvibrators
- ▶ Bi-stable transformer
- ▶ Bi-stable multivibrators
- ▶ Bi-stable singlevibrators

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**Question No: 7 (Marks: 1) - Please choose one**

The minimum time for which the input signal has to be maintained at the input of flip-flop is called \_\_\_\_\_ of the flip-flop.

- ▶ Set-up time
- ▶ Hold time
- ▶ Pulse Interval time
- ▶ Pulse Stability time (PST)

**Question No: 8 (Marks: 1) - Please choose one**

74HC163 has two enable input pins which are \_\_\_\_\_ and \_\_\_\_\_

- ▶ ENP, ENT
- ▶ ENI, ENC
- ▶ ENP, ENC
- ▶ ENT, ENI

**Question No: 9 (Marks: 1) - Please choose one**

\_\_\_\_\_ is said to occur when multiple internal variables change due to change in one input variable

- ▶ Clock Skew
- ▶ Race condition
- ▶ Hold delay
- ▶ Hold and Wait

**Question No: 10 (Marks: 1) - Please choose one**

Given the state diagram of an up/down counter, we can find \_\_\_\_\_

- ▶ The next state of a given present state
- ▶ The previous state of a given present state
- ▶ Both the next and previous states of a given state
- ▶ The state diagram shows only the inputs/outputs of a given states

**Question No: 11 (Marks: 1) - Please choose one**

The \_\_\_\_\_ input overrides the \_\_\_\_\_ input

- ▶ Asynchronous, synchronous
- ▶ Synchronous, asynchronous
- ▶ Preset input (PRE), Clear input (CLR)
- ▶ Clear input (CLR), Preset input (PRE)

**Question No: 12 (Marks: 1) - Please choose one**

A logic circuit with an output  $X = \overline{A} B C + A \overline{B}$  consists of \_\_\_\_\_.

- ▶ two AND gates, two OR gates, two inverters
- ▶ three AND gates, two OR gates, one inverter
- ▶ two AND gates, one OR gate, two inverters
- ▶ two AND gates, one OR gate

**Question No: 13 (Marks: 1) - Please choose one**

A decade counter is \_\_\_\_\_.

- ▶ Mod-3 counter
- ▶ Mod-5 counter
- ▶ Mod-8 counter

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- ▶ Mod-10 counter

**Question No: 14 (Marks: 1) - Please choose one**

In asynchronous transmission when the transmission line is idle, \_\_\_\_\_

- ▶ It is set to logic low
- ▶ It is set to logic high
- ▶ Remains in previous state
- ▶ State of transmission line is not used to start transmission

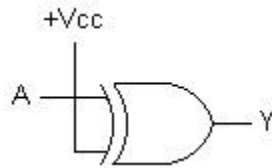
**Question No: 15 (Marks: 1) - Please choose one**

A Nibble consists of \_\_\_\_\_ bits

- ▶ 2
- ▶ 4
- ▶ 8
- ▶ 16

**Question No: 16 (Marks: 1) - Please choose one**

The output of this circuit is always \_\_\_\_\_.



- ▶ 1
- ▶ 0
- ▶  $A$
- ▶  $\bar{A}$

**Question No: 17 (Marks: 1) - Please choose one**

Excess-8 code assigns \_\_\_\_\_ to “-8”

- ▶ 1110
- ▶ 1100
- ▶ 1000
- ▶ 0000

**Question No: 18 (Marks: 1) - Please choose one**

The voltage gain of the Inverting Amplifier is given by the relation \_\_\_\_\_

- ▶  $V_{out}/V_{in} = -R_f/R_i$
- ▶  $V_{out}/R_f = -V_{in}/R_i$
- ▶  $R_f/V_{in} = -R_i/V_{out}$
- ▶  $R_f/V_{in} = R_i/V_{out}$

**Question No: 19 (Marks: 1) - Please choose one**

LUT is acronym for \_\_\_\_\_

- ▶ Look Up Table
- ▶ Local User Terminal
- ▶ Least Upper Time Period
- ▶ None of given options

**Question No: 20 (Marks: 1) - Please choose one**

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**DRAM stands for \_\_\_\_\_**

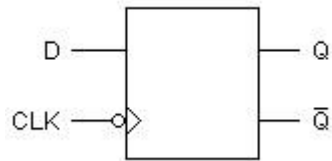
- ▶ Dynamic RAM
- ▶ Data RAM
- ▶ Demoduler RAM
- ▶ None of given options

**Question No: 21 ( Marks: 1 ) - Please choose one**

The three fundamental gates are \_\_\_\_\_

- ▶ AND, NAND, XOR
- ▶ OR, AND, NAND
- ▶ NOT, NOR, XOR
- ▶ NOT, OR, AND

**Question No: 22 ( Marks: 1 ) - Please choose one**



Which of the following statement is true regarding above block diagram ?

- ▶ Triggering takes place on the negative-going edge of the CLK pulse
- ▶ Triggering takes place on the positive-going edge of the CLK pulse
- ▶ Triggering can take place anytime during the HIGH level of the CLK waveform
- ▶ Triggering can take place anytime during the LOW level of the CLK waveform

**Question No: 23 ( Marks: 1 ) - Please choose one**

The total amount of memory that is supported by any digital system depends upon \_\_\_\_\_

- ▶ The organization of memory
- ▶ The structure of memory
- ▶ The size of decoding unit
- ▶ The size of the address bus of the microprocessor

**Question No: 24 ( Marks: 1 ) - Please choose one**

The expression  $F=A+B+C$  describes the operation of three bits \_\_\_\_\_ Gate.

- ▶ OR
- ▶ AND
- ▶ NOT
- ▶ NAND

**Question No: 25 ( Marks: 1 ) - Please choose one**

Stack is an acronym for \_\_\_\_\_

- ▶ FIFO memory
- ▶ LIFO memory
- ▶ Flash Memory
- ▶ Bust Flash Memory

**Question No: 26 ( Marks: 1 ) - Please choose one**

Addition of two octal numbers “36” and “71” results in \_\_\_\_\_

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- ▶ 213
- ▶ 123
- ▶ 127
- ▶ 345

**Question No: 27 ( Marks: 2 )**  
**Define quantization process.**

**Question No: 28 ( Marks: 2 )**

**Explain the difference between 1-to-4 Demultiplexer and 2-to-4 Binary Decoder?**

**Question No: 29 ( Marks: 2 )**

**A general Sequential circuit consists of a combinational circuit and a memory element. How this memory element is implemented**

**Question No: 30 ( Marks: 2 )**

**Suppose a 2 bit up-counter, having states "A, B, C, D". Write down GOTO statements to show how present states change to next states.**

**Question No: 31 ( Marks: 3 )**

**Name three Operations that can be performed on FLASH Memory**

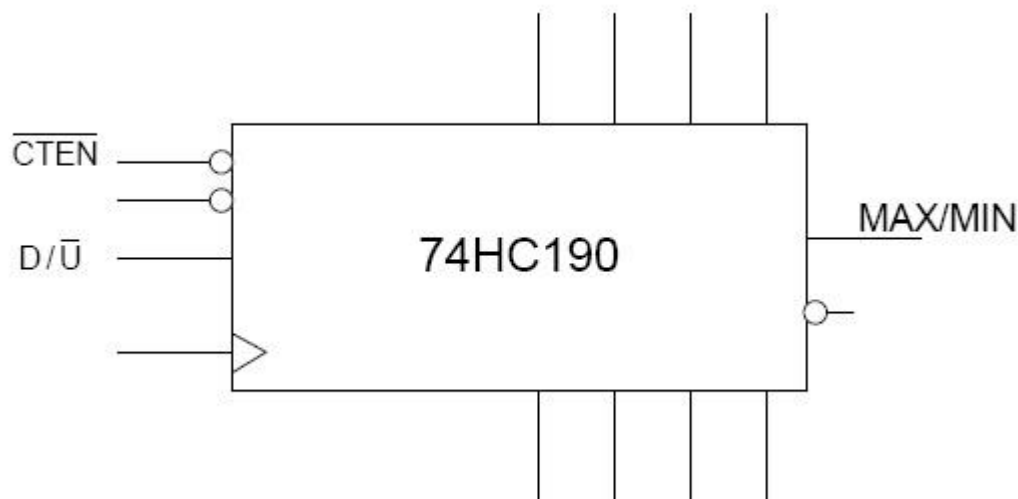
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Question No: 32 (Marks: 3)

Explain Rotate Right Operation of shift register with the help of diagram.

Question No: 33 (Marks: 3)

You are given the block diagram of 74HC190 integrated circuit up/down counter, explain the function of labeled inputs/outputs.



Question No: 34 (Marks: 5)

Draw the state diagram of 3-bit up-down counter, use an external input X, when X sets to logic 1, the counter counts downwards, otherwise upward.

Question No: 35 (Marks: 5)

Differentiate between synchronous and asynchronous RAM.

Question No: 36 (Marks: 5)

Explain Memory Select or Enable Signals

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FINAL TERM EXAMINATION  
Spring 2010  
CS302- Digital Logic Design (Session - 4)

Time: 90 min  
Marks: 58

**Question No: 1 ( Marks: 1 ) - Please choose one**

The ANSI/IEEE Standard 754 defines a \_\_\_\_\_ Single-Precision Floating Point format for binary numbers.

- ▶ 8-bit
- ▶ 16-bit
- ▶ **32-bit**
- ▶ 64-bit

**Question No: 2 ( Marks: 1 ) - Please choose one**

The decimal "17" in BCD will be represented as \_\_\_\_\_

- ▶ 11101
- ▶ 11011
- ▶ **10111**
- ▶ 11110

**Question No: 3 ( Marks: 1 ) - Please choose one**

The basic building block for a logical circuit is \_\_\_\_\_

- ▶ A Flip-Flop
- ▶ **A Logical Gate**
- ▶ An Adder
- ▶ None of given options

**Question No: 4 ( Marks: 1 ) - Please choose one**

The output of the expression  $F=A.B.C$  will be Logic \_\_\_\_\_ when  $A=1, B=0, C=1$ .

- ▶ Undefined
- ▶ One
- ▶ **Zero**
- ▶ No Output as input is invalid.

**Question No: 5 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ is invalid number of cells in a single group formed by the adjacent cells in K-map

- ▶ 2
- ▶ 8
- ▶ **12**
- ▶ 16

**Question No: 6 ( Marks: 1 ) - Please choose one**

The PROM consists of a fixed non-programmable \_\_\_\_\_ Gate array configured as a decoder.

- ▶ **AND**

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- ▶ OR
- ▶ NOT
- ▶ XOR

**Question No: 7 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ is one of the examples of synchronous inputs.

▶ **J-K input**

- ▶ EN input
- ▶ Preset input (PRE)
- ▶ Clear Input (CLR)

**Question No: 8 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ is one of the examples of asynchronous inputs.

- ▶ J-K input
- ▶ S-R input

▶ **D input**

- ▶ Clear Input (CLR)

**Question No: 9 ( Marks: 1 ) - Please choose one**

The \_\_\_\_\_ input overrides the \_\_\_\_\_ input

▶ **Asynchronous, synchronous**

- ▶ Synchronous, asynchronous
- ▶ Preset input (PRE), Clear input (CLR)
- ▶ Clear input (CLR), Preset input (PRE)

**Question No: 10 ( Marks: 1 ) - Please choose one**

\_\_\_\_\_ occurs when the same clock signal arrives at different times at different clock inputs due to propagation delay.

- ▶ Race condition
- ▶ **Clock Skew**
- ▶ Ripple Effect
- ▶ None of given options

**Question No: 11 ( Marks: 1 ) - Please choose one**

Consider an up/down counter that counts between 0 and 15, if external input(X) is "0" the counter counts upward (0000 to 1111) and if external input (X) is "1" the counter counts downward (1111 to 0000), now suppose that the present state is "1100" and X=1, the next state of the counter will be \_\_\_\_\_

- ▶ 0000
- ▶ **1101**
- ▶ 1011
- ▶ 1111

**Question No: 12 ( Marks: 1 ) - Please choose one**

In a state diagram, the transition from a current state to the next state is determined by

▶ **Current state and the inputs**

- ▶ Current state and outputs
- ▶ Previous state and inputs
- ▶ Previous state and outputs

**Question No: 13 ( Marks: 1 ) - Please choose one**

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\_\_\_\_\_ is used to minimize the possible no. of states of a circuit.

▶ **State assignment**

- ▶ State reduction
- ▶ Next state table
- ▶ State diagram

**Question No: 14 (Marks: 1) - Please choose one**

\_\_\_\_\_ is used to simplify the circuit that determines the next state.

▶ **State diagram**

- ▶ Next state table
- ▶ State reduction
- ▶ State assignment

**Question No: 15 (Marks: 1) - Please choose one**

The best state assignment tends to \_\_\_\_\_.

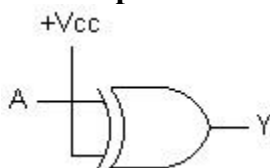
▶ Maximizes the number of state variables that don't change in a group of related states

▶ **Minimizes the number of state variables that don't change in a group of related states**

- ▶ Minimize the equivalent states
- ▶ None of given options

**Question No: 16 (Marks: 1) - Please choose one**

The output of this circuit is always \_\_\_\_\_.



- ▶ **1**
- ▶ 0
- ▶ A
- ▶

**Question No: 17 (Marks: 1) - Please choose one**

A 8-bit serial in / parallel out shift register contains the value "8", \_\_\_\_\_ clock signal(s) will be required to shift the value completely out of the register.

- ▶ 1
- ▶ 2
- ▶ 4
- ▶ **8**

**Question No: 18 (Marks: 1) - Please choose one**

5-bit Johnson counter sequences through \_\_\_\_\_ states

- ▶ 7
- ▶ 10
- ▶ 32
- ▶ **25**

**Question No: 19 (Marks: 1) - Please choose one**

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Assume that a 4-bit serial in/serial out shift register is initially clear. We wish to store the nibble 1100. What will be the 4-bit pattern after the second clock pulse? (Right-most bit first.)

- ▶ 1100
- ▶ 0011
- ▶ **0000**
- ▶ 1111

**Question No: 20 (Marks: 1) - Please choose one**

The address from which the data is read, is provided by \_\_\_\_\_

- ▶ Depends on circuitry
- ▶ None of given options
- ▶ RAM

▶ **Microprocessor**

**Question No: 21 (Marks: 1) - Please choose one**

FIFO is an acronym for \_\_\_\_\_

▶ **First In, First Out**

- ▶ Fly in, Fly Out
- ▶ Fast in, Fast Out
- ▶ None of given options

**Question No: 22 (Marks: 1) - Please choose one**

LUT is acronym for \_\_\_\_\_

▶ **Look Up Table**

- ▶ Local User Terminal
- ▶ Least Upper Time Period
- ▶ None of given options

**Question No: 23 (Marks: 1) - Please choose one**

The voltage gain of the Inverting Amplifier is given by the relation \_\_\_\_\_

▶  **$V_{out} / V_{in} = - R_f / R_i$**

▶  $V_{out} / R_f = - V_{in} / R_i$

▶  $R_f / V_{in} = - R_i / V_{out}$

▶  $R_f / V_{in} = R_i / V_{out}$

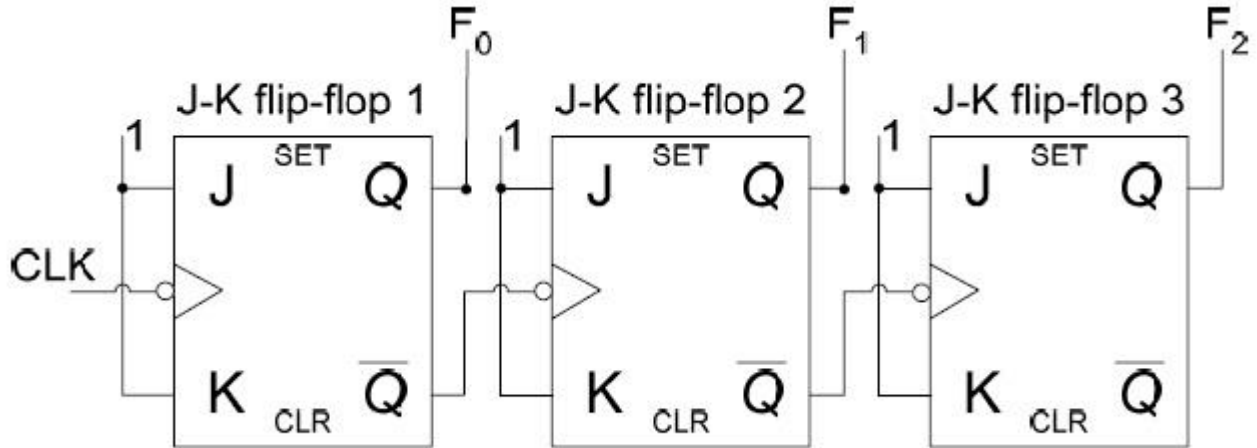
**Question No: 24 (Marks: 1) - Please choose one**

\_\_\_\_\_ of a D/A converter is determined by comparing the actual output of a D/A converter with the expected output.

- ▶ Resolution
- ▶ **Accuracy**
- ▶ Quantization
- ▶ Missing Code

**Question No: 25 (Marks: 1) - Please choose one**

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Above is the circuit diagram of \_\_\_\_\_.

- ▶ Asynchronous up-counter
- ▶ Asynchronous down-counter
- ▶ **Synchronous up-counter**
- ▶ Synchronous down-counter

**Question No: 26 (Marks: 1) - Please choose one**

The sequence of states that are implemented by a n-bit Johnson counter is

- ▶  $n+2$  (n plus 2)
- ▶  **$2n$  (n multiplied by 2)**
- ▶  $2^n$  (2 raise to power n)
- ▶  $n^2$  (n raise to power 2)

**Question No: 27 (Marks: 2)**

Draw the Truth-Table of NOR based S-R Latch

input		output
S	R	$Q_{T+1}$
0	0	$Q_T$
0	1	0
1	0	1
1	1	INVALID

**Question No: 28 (Marks: 2)**

Two state assignments are given in the table below. Identify which state assignment is best and why?

States	State assignment 1	State assignment 2
A	00	00

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B	01	01
C	11	10
D	10	11

**Ans:**

State assignment 2 is best assignment... it Minimizes the number of state variables that don't change in a group of related states

**. Question No: 29 ( Marks: 2 )**

**Write down at least two functions of a register.**

**Ans:**

- 1. Registers are operating as a coherent unit to hold and generate data.**
- 2. registers functions also include configuration and start-up of certain features, especially during initialization, bufferstorage e.g. video memory for graphics cards, input/output (I/O) of different kinds,**

**Question No: 30 ( Marks: 2 )**

**Define quantization process.**

**Ans:**

The process by which we can convert an analogue signal into digital signal (code) is known as quantization process.

**Question No: 31 ( Marks: 3 )**

**How can we calculate the frequency of an unknown signal?**

**Ans:**

The frequency of a particular event is accomplished by counting the number of times that event occurs within a specific time interval, then dividing the count by the length of the time interval.

**Question No: 32 ( Marks: 3 )**

**Given the following statement used in PLD programming:**

**Y PIN 23 ISTYPE 'com';**

**Explain what does this statement mean?**

**Ans:**

The Y variable is a 'Combinational' output available directly from the AND-OR gate array output. The active-low or active-high output of the Registered Mode can also be

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specified in the declaration statement

**Question No: 33 ( Marks: 3 )**

**Explain dynamic RAM in your own words.**

**Ans:**

Dram use latch to store a single bit of information. The main drawback of it id the discharge of capacitor over a period of time. Here four gates are used in making a single latch. In terms of transistors, 4 to 6 transistors are required to implement a single storage cell. In order to build memories with higher densities, a single transistor is used to store a binary value. A single transistor can not store a binary value however it is used to charge and discharge a capacitor. The capacitor can not retain the charge, therefore it has to be periodically charged

Through a refresh cycle.

**Question No: 34 ( Marks: 5 )**

**You are given the Next-state table of a moor machine, using this information draw the state diagram of the machine.**

Present State			Next State		
Q <sub>2</sub>	Q <sub>1</sub>	Q <sub>0</sub>	Q <sub>2</sub>	Q <sub>1</sub>	Q <sub>0</sub>
0	1	1	1	1	1
1	1	1	0	0	1
0	0	1	0	1	0
0	1	0	1	0	0
1	0	0	1	1	0
1	1	0	0	1	1

**Question No: 35 ( Marks: 5 )**

**Explain Memory Select or Enable Signals**

**Memory Select or Enable Signal:**

There are more than one memory chips to store program Information in daily use computers. read or write operation is carried out on a single addressable location instantaneously .

The unique location is accessed in one of the several memory chips, so single memory chips is selected before a read or write operation can be carried out. All memory chips have a chip enable or chip select signal which has to be activated before the memory can be accessed.

**Question No: 36 ( Marks: 5 )**

Performance characteristics of D/A converters are determined by five parameters. Name them.

**Ans:**

**Performances characteristics of D/A converters are determined by five parameters**

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are as follow:

1. Accuracy
2. Setting time
3. Monotonicity
4. Linearity
5. Resolution

FINAL TERM EXAMINATION  
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CS302- Digital Logic Design (Session - 1)

Time: 90 min  
marks: 58

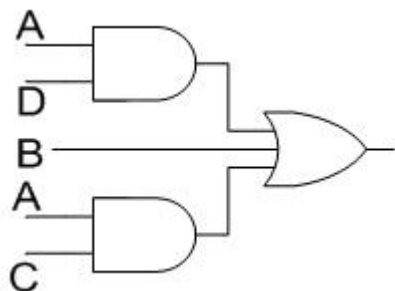
**Question No: 1 (Marks: 1) - Please choose one**

" $A + B = B + A$ " is \_\_\_\_\_

- ▶ Demorgan's Law
- ▶ Distributive Law
- ▶ Commutative Law
- ▶ Associative Law

**Question No: 2 (Marks: 1) - Please choose one**

The diagram given below represents \_\_\_\_\_



- ▶ Demorgans law
- ▶ Associative law
- ▶ Product of sum form
- ▶ Sum of product form

**Question No: 3 (Marks: 1) - Please choose one**

Following is standard POS expression

$$(A + \bar{B} + C + \bar{D})(A + \bar{B} + C + D)(A + B + \bar{C} + \bar{D})(A + B + C + \bar{D})(A + \bar{B} + \bar{C} + D)$$

- ▶ True
- ▶ False

**Question No: 4 (Marks: 1) - Please choose one**

An alternate method of implementing Comparators which allows the Comparators to be easily cascaded without the need for extra logic gates is \_\_\_\_\_

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- ▶ Using a single comparator
- ▶ Using Iterative Circuit based Comparators
- ▶ Connecting comparators in vertical hierarchy
- ▶ Extra logic gates are always required.

**Question No: 5 (Marks: 1) - Please choose one**

Demultiplexer is also called

- ▶ Data selector
- ▶ Data router
- ▶ Data distributor
- ▶ Data encoder

**Question No: 6 (Marks: 1) - Please choose one**

The operation of J-K flip-flop is similar to that of the SR flip-flop except that the J-K flip-flop \_\_\_\_\_

- ▶ Doesn't have an invalid state
- ▶ Sets to clear when both  $J = 0$  and  $K = 0$
- ▶ It does not show transition on change in pulse
- ▶ It does not accept asynchronous inputs

**Question No: 7 (Marks: 1) - Please choose one**

A positive edge-triggered flip-flop changes its state when \_\_\_\_\_

- ▶ Low-to-high transition of clock
- ▶ High-to-low transition of clock
- ▶ Enable input (EN) is set
- ▶ Preset input (PRE) is set

**Question No: 8 (Marks: 1) - Please choose one**

A flip-flop is connected to +5 volts and it draws 5 mA of current during its operation, the power dissipation of the flip-flop is

- ▶ 10 mW
- ▶ 25 mW
- ▶ 64 mW
- ▶ 1024

**Question No: 9 (Marks: 1) - Please choose one**

\_\_\_\_\_ counters as the name indicates are not triggered simultaneously.

- ▶ Asynchronous
- ▶ Synchronous
- ▶ Positive-Edge triggered
- ▶ Negative-Edge triggered

**Question No: 10 (Marks: 1) - Please choose one**

74HC163 has two enable input pins which are \_\_\_\_\_ and \_\_\_\_\_

- ▶ ENP, ENT
- ▶ ENI, ENC
- ▶ ENP, ENC
- ▶ ENT, ENI

**Question No: 11 (Marks: 1) - Please choose one**

The divide-by-60 counter in digital clock is implemented by using two cascading

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counters:

- ▶ Mod-6, Mod-10
- ▶ Mod-50, Mod-10
- ▶ Mod-10, Mod-50
- ▶ Mod-50, Mod-6

**Question No: 12 (Marks: 1) - Please choose one**

In a state diagram, the transition from a current state to the next state is determined by

- ▶ Current state and the inputs
- ▶ Current state and outputs
- ▶ Previous state and inputs
- ▶ Previous state and outputs

**Question No: 13 (Marks: 1) - Please choose one**

A synchronous decade counter will have \_\_\_\_\_ flip-flops

- ▶ 3
- ▶ 4
- ▶ 7
- ▶ 10

**Question No: 14 (Marks: 1) - Please choose one**

\_\_\_\_\_ is used to minimize the possible no. of states of a circuit.

- ▶ State assignment
- ▶ State reduction
- ▶ Next state table
- ▶ State diagram

**Question No: 15 (Marks: 1) - Please choose one**

A multiplexer with a register circuit converts \_\_\_\_\_

- ▶ Serial data to parallel
- ▶ Parallel data to serial
- ▶ Serial data to serial
- ▶ Parallel data to parallel

**Question No: 16 (Marks: 1) - Please choose one**

The alternate solution for a demultiplexer-register combination circuit is \_\_\_\_\_

- ▶ Parallel in / Serial out shift register
- ▶ Serial in / Parallel out shift register
- ▶ Parallel in / Parallel out shift register
- ▶ Serial in / Serial Out shift register

**Question No: 17 (Marks: 1) - Please choose one**

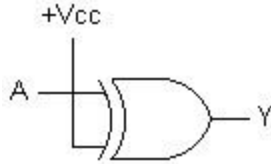
A GAL is essentially a \_\_\_\_\_.

- ▶ Non-reprogrammable PAL
- ▶ PAL that is programmed only by the manufacturer
- ▶ Very large PAL
- ▶ Reprogrammable PAL

**Question No: 18 (Marks: 1) - Please choose one**

The output of this circuit is always \_\_\_\_\_.

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- ▶ 1
- ▶ 0
- ▶ A
- ▶

**Question No: 19 ( Marks: 1 ) - Please choose one**  
DRAM stands for \_\_\_\_\_

- ▶ Dynamic RAM
- ▶ Data RAM
- ▶ Demoduler RAM
- ▶ None of given options

**Question No: 20 ( Marks: 1 ) - Please choose one**  
in \_\_\_\_\_, all the columns in the same row are either read or written.

- ▶ Sequential Access
- ▶ MOS Access
- ▶ FAST Mode Page Access
- ▶ None of given options

**Question No: 21 ( Marks: 1 ) - Please choose one**  
FIFO is an acronym for \_\_\_\_\_

- ▶ First In, First Out
- ▶ Fly in, Fly Out
- ▶ Fast in, Fast Out
- ▶ None of given options

**Question No: 22 ( Marks: 1 ) - Please choose one**  
In order to synchronize two devices that consume and produce data at different rates, we can use \_\_\_\_\_

- ▶ Read Only Memory
- ▶ Fist In First Out Memory
- ▶ Flash Memory
- ▶ Fast Page Access Mode Memory

**Question No: 23 ( Marks: 1 ) - Please choose one**  
A frequency counter \_\_\_\_\_

- ▶ Counts pulse width

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- ▶ Counts no. of clock pulses in 1 second
- ▶ Counts high and low range of given clock pulse
- ▶ None of given options

**Question No: 24 ( Marks: 1 ) - Please choose one**

The sequence of states that are implemented by a n-bit Johnson counter is

- ▶  $n+2$  (n plus 2)
- ▶  $2n$  (n multiplied by 2)
- ▶  $2^n$  (2 raise to power n)
- ▶  $n^2$  (n raise to power 2)

**Question No: 25 ( Marks: 1 ) - Please choose one**

Stack is an acronym for \_\_\_\_\_

- ▶ FIFO memory
- ▶ LIFO memory
- ▶ Flash Memory
- ▶ Bust Flash Memory

**Question No: 26 ( Marks: 1 ) - Please choose one**

The 4-bit 2's complement representation of "+5" is \_\_\_\_\_

- ▶ 1010
- ▶ 1110
- ▶ 1011
- ▶ 0101

**Question No: 27 ( Marks: 2 )**

Explain the erase operation in context of Flash Memory.

**Question No: 28 ( Marks: 2 )**

Explain the difference between 1-to-4 Demultiplexer and 2-to-4 Binary Decoder?

**Question No: 29 ( Marks: 2 )**

Some of the counters (e.g. 74HC163) are called pre-set counters. why?

**Question No: 30 ( Marks: 2 )**

How many bytes will be there in 32 K x 8 memory?

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**Question No: 31 ( Marks: 3 )**

**Differentiate between truth table and next-state table**

**Question No: 32 ( Marks: 3 )**

**Name the three types of errors Analogue to Digital converters exhibit during their conversion operation.**

**Question No: 33 ( Marks: 3 )**

**How can a serial in/parallel out register be used as a serial in/serial out register?**

**Question No: 34 ( Marks: 5 )**

**Explain the implementation of First In First Out (FIFO) Memory by using RAM.**

**Question No: 35 ( Marks: 5 )**

**Explain memory read operation with the help of an example**

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**Question No: 36 ( Marks: 5 )**

Explain the next-state table with the help of a table for any sequential circuit

eagle - eye

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